

Tutorial 3: Shadows and tangential collapse

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joint with Jonathan Mattingly (Duke)
Do Tran (Deutsche Bank (was: Göttingen))

<http://arxiv.org/abs/2311.09455>

09454

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Interactions of Statistics and Geometry (ISAG) II

National University of Singapore

14 – 16 October 2024

Outline

1. Shadows
2. Fréchet means and log maps
3. Radial transport
4. Tangential collapse

Shadows

Def. $S_{\bar{\mu}}M =$ unit sphere in $T_{\bar{\mu}}M$ has metric \mathbf{d}_s . Vectors $U, V \in S_{\bar{\mu}}M$ have

- angle $\angle(U, V) = \begin{cases} \mathbf{d}_s(U, V) & \text{if } < \pi \\ \pi & \text{otherwise} \end{cases}$
- angular pairing $\langle U, V \rangle_{\bar{\mu}} = \|U\| \|V\| \cos(\angle(U, V))$.

Example.

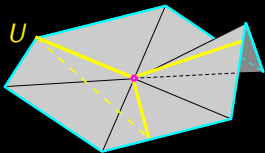
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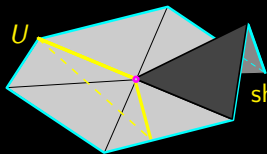
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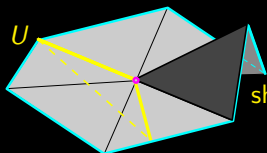
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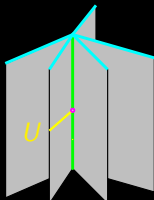
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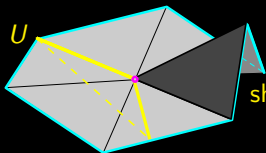


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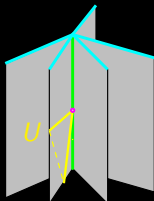
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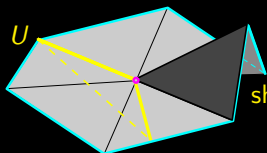


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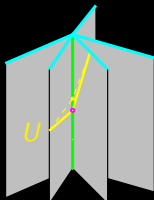
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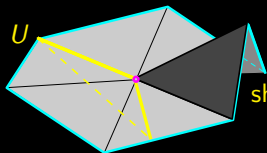


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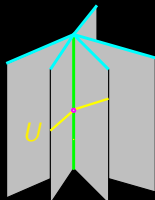
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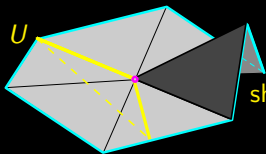


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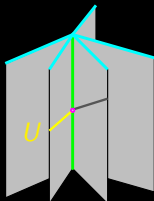
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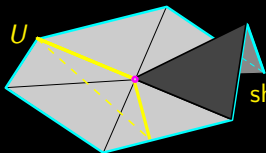


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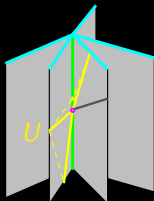
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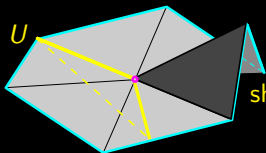


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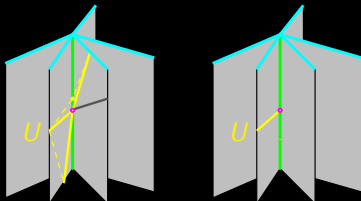
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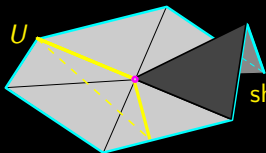


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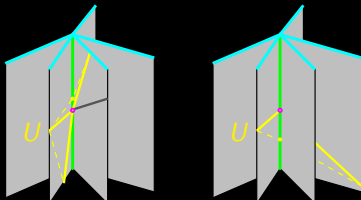
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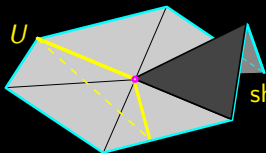


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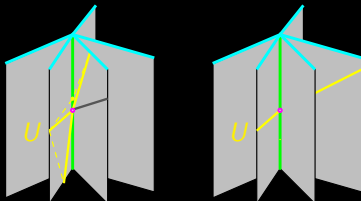
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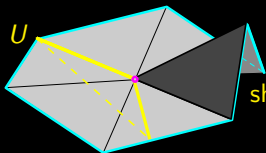


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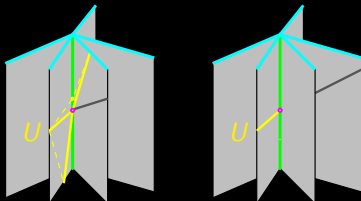
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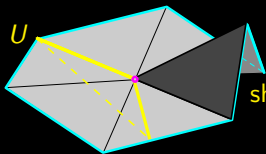


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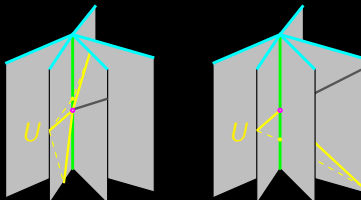
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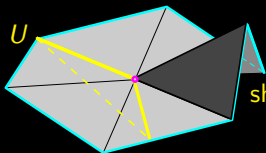


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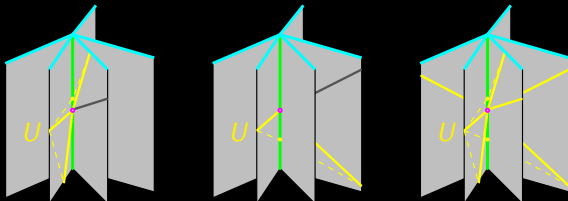
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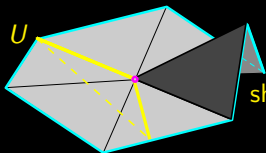


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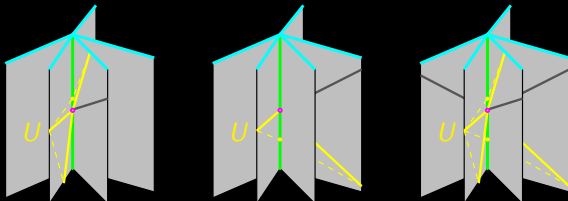
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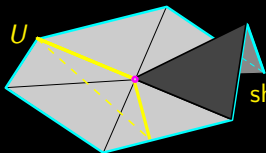


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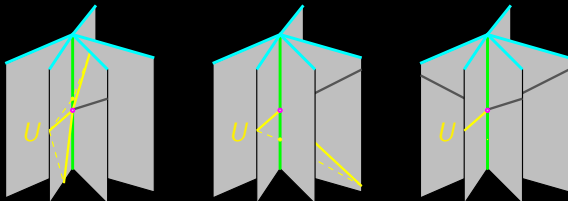
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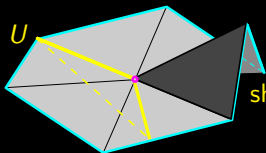


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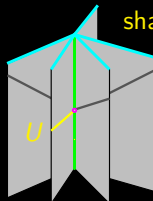
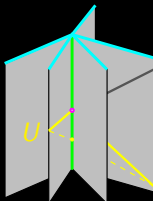
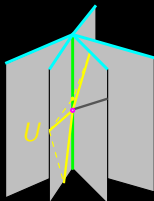
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Def. Probability distribution μ on any metric space M has **Fréchet function**

$$F_\mu(y) = \frac{1}{2} \int_M d(x, y)^2 \mu(dx)$$

\uparrow \uparrow
 square measure
 distance induced
 by μ

and **Fréchet mean** $\bar{\mu} = \operatorname{argmin}_{y \in M} F_\mu(y)$.

Prop. M is $\text{CAT}(\kappa)$

$\Rightarrow M$ has tangent spaces (cones)

Def. The logarithm map is

$$\begin{aligned} \log_{\bar{\mu}} : M &\rightarrow T_{\bar{\mu}}M \\ x &\mapsto d(\bar{\mu}, x)V, \end{aligned}$$

where $V =$ unit tangent to geodesic from $\bar{\mu}$ to x .

Note. M singular at $\bar{\mu} \Leftrightarrow T_{\bar{\mu}}M \not\cong \mathbb{R}^d$

Prop. M smoothly stratified

$\Rightarrow T_{\bar{\mu}}M$ is a smoothly stratified $\text{CAT}(0)$ cone.

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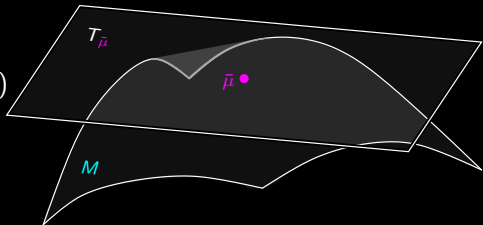
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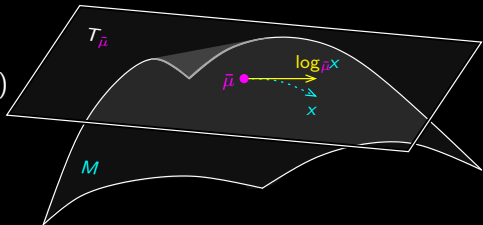
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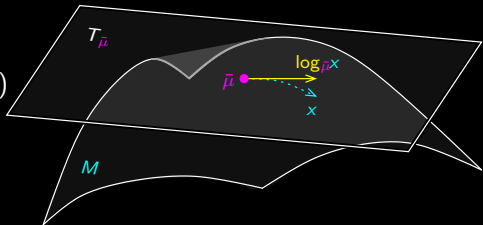
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and **Fréchet mean** $\bar{\mu} = \operatorname{argmin}_{y \in M} F_\mu(y)$.

Prop. M is $\text{CAT}(\kappa)$

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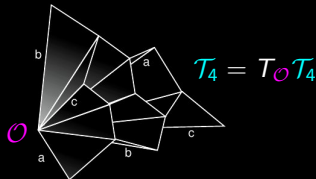
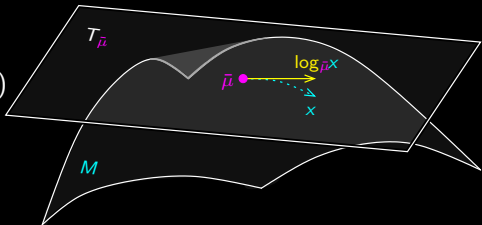
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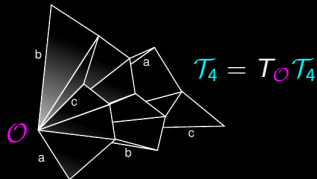
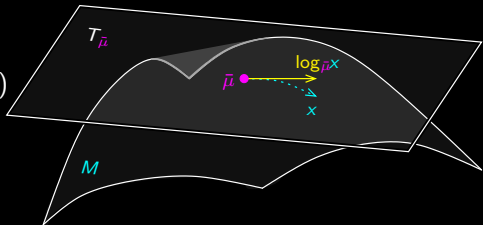
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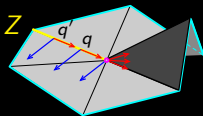
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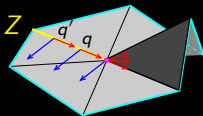
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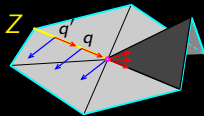
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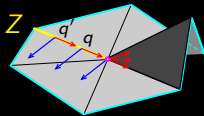
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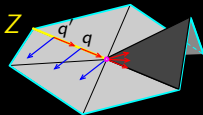
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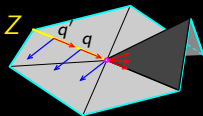
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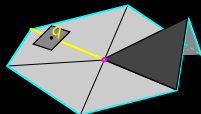


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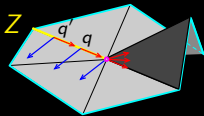
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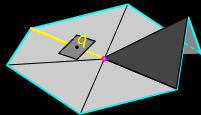


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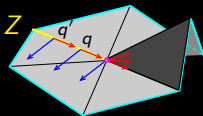
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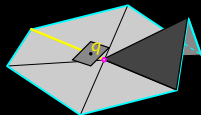


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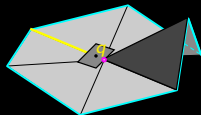
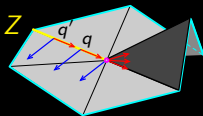
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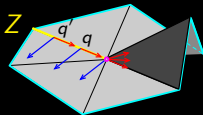
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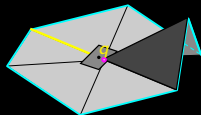


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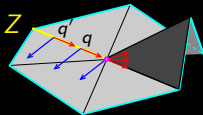
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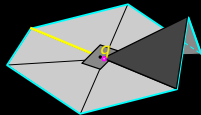


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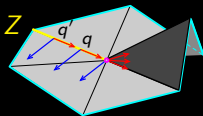
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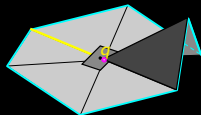


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$\Rightarrow \vec{T}_Z\mathcal{X}$ is strictly less singular than \mathcal{X}

Def [Mattingly, M-, Tran & Barden, Le]. The **limit tangent cone** along Z is

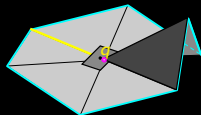
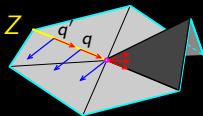
$$\vec{T}_Z\mathcal{X} = \varinjlim_{q \in (\mathcal{O}, z]} T_q\mathcal{X}$$

The **limit log map** along Z is induced by $T_{\mathcal{O}}\mathcal{X} \rightarrow T_q\mathcal{X}$ for any $q \in (\mathcal{O}, z]$:

$$\mathcal{L}_Z : T_{\mathcal{O}}\mathcal{X} \rightarrow \vec{T}_Z\mathcal{X}$$

Iterate to get $T_{\bar{\mu}}M \rightarrow \mathbb{R}^m =$ tangent space to some smooth stratum

- choose **resolving vectors** Z appropriately
- to ensure μ pushes forward appropriately, assume μ is **localized**:
unique $\bar{\mu}$, locally convex F_{μ} , and $\mu(\text{cut locus}) = 0$



Tangential collapse

Def. Localized μ on smoothly stratified M has **fluctuating cone**

$$C_\mu = \left\{ X \in T_{\bar{\mu}} M \mid \nabla_{\bar{\mu}} F(X) = 0 \text{ and } X \in \text{convex cone generated by } \text{supp}(\mu \circ \log_{\bar{\mu}}^{-1}) \right\}$$

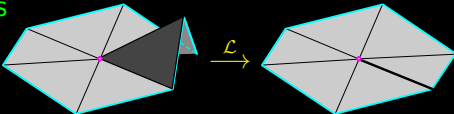
Lemma. Adding mass to μ can only cause $\bar{\mu}$ to move into C_μ

Thm [Mattingly, M-, Tran 2023]. M smoothly stratified \Rightarrow some sequence of limit log maps, followed by convex projection to the relevant smooth stratum, is a **tangential collapse**: a continuous map $\mathcal{L} : T_{\bar{\mu}} M \rightarrow \mathbb{R}^m$ that is

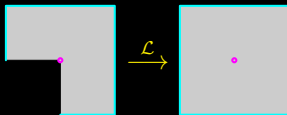
- injective on C_μ and
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Examples

- kale:



- nonconvex quadrants:



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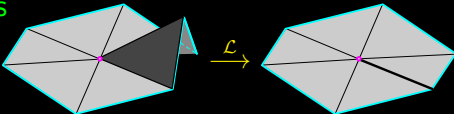
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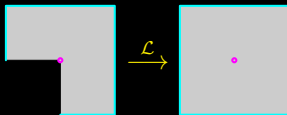
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pushforward of μ

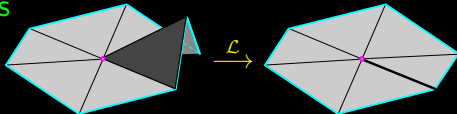
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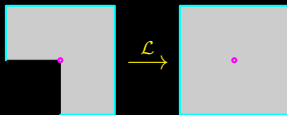
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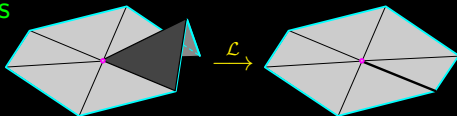
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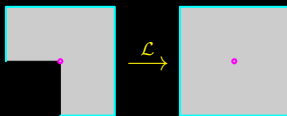
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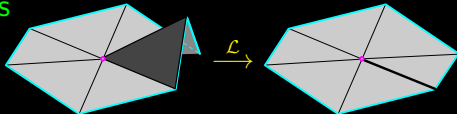
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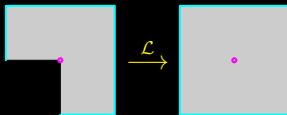
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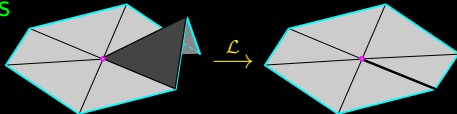
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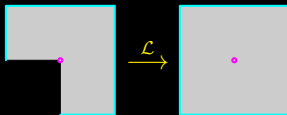
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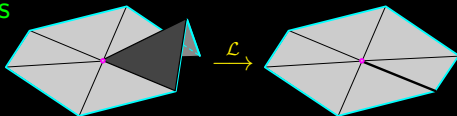
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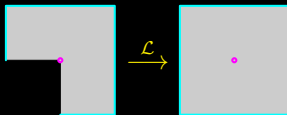
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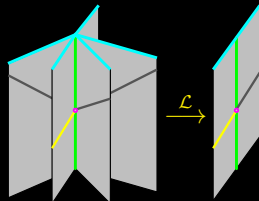
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- open book:



Next lecture: convergence to Gaussian objects