

Row echelon form:

- 1) zero rows at bottom
- 2) first non-zero entry in each row is pivot
- 3) pivots must go down and to the right
- 4) all entries below a pivot entry are ZERO.

Gaussian Elimination (compute REF)

we go one column at a time,
starting from the left.

Look in the current col.

for the first non-zero
entry in a row which doesn't
have a pivot.

Circle that entry - it will be next
pivot.

Row swap to move this
circled entry into the

1st row which didn't already
have a pivot.

Row additions to make all entries

below our current pivot zero.

Move on to the next column.

Eg $\begin{pmatrix} \textcircled{1} & 4 & 3 \\ 0 & 0 & 2 \\ 0 & \textcircled{-1} & 1 \end{pmatrix} \quad R2 \leftrightarrow R3 \quad \begin{pmatrix} \textcircled{1} & 4 & 3 \\ 0 & \textcircled{-1} & 1 \\ 0 & 0 & \textcircled{2} \end{pmatrix}$

Eg $\begin{pmatrix} \textcircled{2} & -1 & 1 \\ 0 & \textcircled{0} & 2 \\ 0 & 4 & 1 \end{pmatrix} \quad R3 = 4 \cdot R2 \quad \begin{pmatrix} \textcircled{2} & -1 & 1 \\ 0 & \textcircled{0} & 2 \\ 0 & 0 & \textcircled{-7} \end{pmatrix}$

Eg $\begin{pmatrix} 0 & 2 \\ 1 & 0 \end{pmatrix}$ $\begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix}$

Row reduced echelon form

1) REF

2) Pivot entries are all equal to 1.

3) All entries above pivot must be zero.

Eg $\begin{pmatrix} \textcircled{1} & 2 \\ 0 & \textcircled{1} \end{pmatrix}$

REF

not RREF

2 above 1 is not zero.

Eg $\begin{pmatrix} \textcircled{1} & 0 \\ 0 & \textcircled{1} \end{pmatrix}$
 I_2

RREF

Eg $\left(\begin{array}{cc|c} \textcircled{1} & 0 & 3 \\ 0 & \textcircled{1} & 4 \end{array} \right)$

RREF

Eg $\begin{pmatrix} \textcircled{1} & 2 \\ 0 & \textcircled{2} \end{pmatrix}$

REF

not RREF
2nd pivot $\neq 1$

Point of RREF:

a matrix in RREF is
simplified as much as possible.

Each matrix has a unique RREF.

Eg $\left(\begin{array}{ccc|c} 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 5 \\ 0 & 0 & 1 & 6 \end{array} \right) \Leftrightarrow \begin{array}{l} x_1 = 4 \\ x_2 = 5 \\ x_3 = 6 \end{array}$

To convert any matrix to RREF:

1) Gauss. elim. to obtain REF

2) Use row scaling to make all pivots
= 1

3) Jordan substitution:

use rows to make
addition
entries above pivots = 0.

Look at rows, from bottom to
the top.

Use the current row
in row addition to make all
entries above pivot zero.

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$$\begin{pmatrix} 1 & 2 & 5 & 6 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$R_2 = 4 \cdot R_3$$

$$R_1 = 6 \cdot R_3$$

$$\begin{pmatrix} 1 & 2 & 5 & 0 \\ 0 & 1 & 3 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$R_1 = 2 R_2$$

$$\begin{pmatrix} 1 & 0 & -1 & 0 \\ 0 & 1 & 3 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$R R E F$$

Gauss - Jordan algorithm

Doing row ops. using matrix mult.

$$\text{Eg } \begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} a & b \\ 2c & 2d \end{pmatrix}$$

$$\text{Eg } \begin{pmatrix} 1 & 3 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} a+3c & b+3d \\ c & d \end{pmatrix}$$

$$R_1 \leftarrow 3R_2$$

$$\text{Eg } \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} c & d \\ a & b \end{pmatrix}$$

Elt matrix = matrix which performs an elt. law op.

How to read what a matrix does:

$$\begin{pmatrix} 1 & 0 & -2 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{aligned} \text{New } R1 &= \text{old } R1 \\ &\quad - 2 \cdot \text{old } R3 \end{aligned}$$

$$\text{New } R3 = \text{old } R3$$

$$\text{New } R2 = \text{old } R2$$

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Eg $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ new $R1 = old R2$
 new $R2 = old R1$

Elementary row operations are reversible

new $R1 \rightarrow$
 Eg
 new $R2 \rightarrow$ $\begin{pmatrix} 1 & 6 \\ 2 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 1 \\ -2 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 0 & 3 \end{pmatrix}$

Reverse our op.

$$\begin{pmatrix} 1 & 0 \\ -2 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 1 \\ 0 & 3 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ -2 & 1 \end{pmatrix}$$

$$\left(\begin{pmatrix} 1 & 0 \\ -2 & 1 \end{pmatrix} \cdot \left(\begin{pmatrix} 1 & 0 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ -2 & 1 \end{pmatrix} \right) \right) = \begin{pmatrix} 1 & 1 \\ -2 & 1 \end{pmatrix}$$

mult. these

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 1 \\ -2 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 \\ -2 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 \\ 2 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

is the inverse of

Invertible matrices

A square matrix A ($n \times n$)
is invertible if there exists
an $n \times n$ matrix B so that

$$BA = I_n = \begin{pmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{pmatrix}$$

Invertible matrices \Leftrightarrow
reversible operations

Fact 1) IF A is invertible,
there is only one matrix
 B such that $BA = I_n$.

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 A^{-1} is the inverse

$$A^{-1} \cdot A = I_n$$

$$2) \underline{A \cdot A^{-1} = I_n} \text{ also.}$$

$$3) (A^{-1})^{-1} = A$$

Eg $\frac{1 \times 1}{(a)^{-1}} = (a^{-1}) = \left(\frac{1}{a}\right)$

1×1 matrix is invertible
if and only if
 $a \neq 0$.

2×2 $\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$

is invertible if and only if
 $ad - bc \neq 0$.

Remember this!

$$\text{Eg } \begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix}^{-1} = \begin{pmatrix} 1 & -2 \\ 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix}^{-1} = \begin{pmatrix} 1/2 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}^{-1} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

How to compute the inverse:

$$A \quad n \times n$$

$$(A | I_n) \quad n \times 2n$$

Compute RREF of this.

IF A is invertible, you get:

$$\text{RREF of } (A \mid I_n) \text{ is } \begin{pmatrix} I_n & A^{-1} \\ \hline & \end{pmatrix}.$$