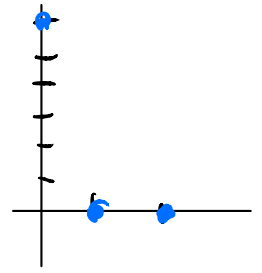


Least Squares or Almost Solving $Ax=b$

Eg: You measure 3 data points

$(0,6)$, $(1,0)$, $(2,0)$

that are supposed to lie on a line
(but they don't due to measurement error)



Q: What line do they want to be on?

Line: $y = Cx + D$

$$6 = C \cdot 0 + D$$

$(0,6)$ is on the line

$$0 = C \cdot 1 + D$$

$(1,0)$ is on the line

$$0 = C \cdot 2 + D$$

$(2,0)$ is on the line

$$\leadsto Ax=b \quad A = \begin{pmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{pmatrix} \quad x = \begin{pmatrix} C \\ D \end{pmatrix} \quad b = \begin{pmatrix} 6 \\ 0 \\ 0 \end{pmatrix}$$

Inconsistent! What to do?

↑ y-values

Key idea: $Ax=b$ has a solution $\iff b \in \text{Col}(A)$

Solve $A\hat{x} = \hat{b}$ where $\hat{b} \in \text{Col}(A)$ is as close to b as possible.

$\hat{b} = b_v =$ orthogonal projection onto $V = \text{Col}(A)$

We know how to compute \hat{b} : solve

$$A^T A \hat{x} = A^T b \quad \leadsto \hat{b} = A \hat{x}$$

and we have \hat{x} too.

Upside: Replace the inconsistent system $Ax=b$ by the normal equation $A^T A \hat{x} = A^T b$ consistent.

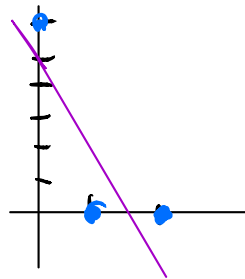
Fig: $A = \begin{pmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{pmatrix}$ $b = \begin{pmatrix} 6 \\ 0 \\ 0 \end{pmatrix}$ $A^T A = \begin{pmatrix} 5 & 3 \\ 3 & 3 \end{pmatrix}$ $A^T b = \begin{pmatrix} 0 \\ 6 \end{pmatrix}$

$A^T A \hat{x} = A^T b: \begin{pmatrix} 5 & 3 & | & 0 \\ 3 & 3 & | & 6 \end{pmatrix} \xrightarrow{RREF} \begin{pmatrix} 1 & 0 & | & -3 \\ 0 & 1 & | & 5 \end{pmatrix} \Rightarrow \hat{x} = \begin{pmatrix} -3 \\ 5 \end{pmatrix}$

$C = -3$ $D = 5$

best-fit line:

$y = -3x + 5$



Q: What is being minimized by this line? y-values I got

$y = -3x + 5 = Cx + D$

$$\hat{b} = A \hat{x} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} C \\ D \end{pmatrix} = \begin{pmatrix} 0C + D \\ C + D \\ 2C + D \end{pmatrix} = \begin{pmatrix} y(0) \\ y(1) \\ y(2) \end{pmatrix} = \begin{pmatrix} 5 \\ 2 \\ -1 \end{pmatrix}$$

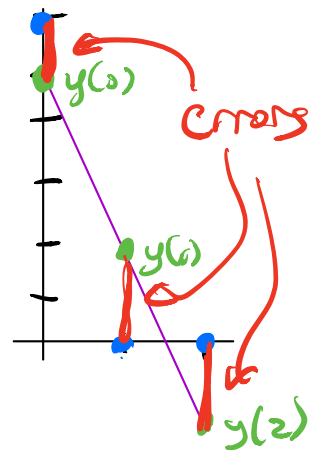
$b = \begin{pmatrix} 6 \\ 0 \\ 0 \end{pmatrix} =$ y-values I wanted

Minimized: $\|b - \hat{b}\|^2$

$$= \left\| \begin{pmatrix} 6 - y(0) \\ 0 - y(1) \\ 0 - y(2) \end{pmatrix} \right\|^2 = \left\| \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} \right\|^2$$

$\hookrightarrow = (6 - y(0))^2 + (0 - y(1))^2 + (0 - y(2))^2$

↑ "least squares"



Procedure (least squares): Start with matrix eqn $Ax=b$.

(1) Solve the normal equation $A^T A \hat{x} = A^T b$

A solution \hat{x} is a **least squares solution** of $Ax=b$.

It minimizes $\|A\hat{x}-b\|$ over $\hat{x} \in \mathbb{R}^n$.

↳ **best approximate solution**

→ remember $\hat{b} = A\hat{x}$ is the closest vector to b in $\text{Col}(A)$.

Eg: Find the best-fit parabola thru $(-1, 1/2), (1, -1), (2, -1/2), (3, 2)$.

Parabola: $y = Bx^2 + Cx + D$

$$\frac{1}{2} = B(-1)^2 + C(-1) + D \quad (-1, 1/2) \text{ lies on parabola}$$

$$-1 = B(1)^2 + C(1) + D \quad (1, -1) \text{ lies on parabola}$$

$$-\frac{1}{2} = B(2)^2 + C(2) + D \quad (2, -1/2) \text{ lies on parabola}$$

$$2 = B(3)^2 + C(3) + D \quad (3, 2) \text{ lies on parabola}$$

$$\rightarrow \begin{pmatrix} 1 & -1 & 1 \\ 1 & 1 & 1 \\ 4 & 2 & 1 \\ 9 & 3 & 1 \end{pmatrix} \begin{pmatrix} B \\ C \\ D \end{pmatrix} = \begin{pmatrix} 1/2 \\ -1 \\ -1/2 \\ 2 \end{pmatrix}$$

Least-squares:

$$A^T A = \begin{pmatrix} 99 & 35 & 15 \\ 35 & 15 & 5 \\ 15 & 5 & 4 \end{pmatrix}$$

$$A^T b = \begin{pmatrix} 31/2 \\ 7/2 \\ 1 \end{pmatrix}$$

$$\left(\begin{array}{ccc|c} 99 & 35 & 15 & 31/2 \\ 35 & 15 & 5 & 7/2 \\ 15 & 5 & 4 & 1 \end{array} \right) \xrightarrow{\text{RREF}} \left(\begin{array}{ccc|c} 1 & 0 & 0 & 53/88 \\ 0 & 1 & 0 & -379/440 \\ 0 & 0 & 1 & -41/44 \end{array} \right)$$

$$\hat{x} = \begin{pmatrix} 53/88 \\ -379/440 \\ -41/44 \end{pmatrix} \rightarrow y = \frac{53}{88}x^2 - \frac{379}{440}x - \frac{41}{44}$$

$$\hat{b} = A\hat{x} = \begin{pmatrix} y(-1) \\ y(1) \\ y(2) \\ y(3) \end{pmatrix} \quad b = \begin{pmatrix} v_2 \\ -1 \\ -1/2 \\ 2 \end{pmatrix}$$

Rem: (1) What if $Ax=b$ has a solution?

$$b \in \text{Col}(A) \Rightarrow \hat{b} = b \Rightarrow A\hat{x} = \hat{b} = b \Rightarrow x = \hat{x}$$

least squares solutions are ordinary solutions.

(2) When is \hat{x} unique?

$Ax = \hat{b}$ has a unique solution

$\Leftrightarrow A$ has full column rank.

NB $\text{Nul}(A^T A) = \text{Nul}(A)$

so $A^T A$ has FCR $\Leftrightarrow A$ has FCR

Orthogonal Column

Def: Nonzero vectors $\{u_1, \dots, u_n\}$ is called

- orthogonal: $u_i \cdot u_j = 0$ when $i \neq j$
- orthonormal: orthogonal & $u_i \cdot u_i = 1$
(orthogonal unit vectors)

Matrix interpretation

$$Q = \begin{pmatrix} | & & | \\ u_1 & \dots & u_n \\ | & & | \end{pmatrix} \rightarrow Q^T Q = \begin{pmatrix} u_1 \cdot u_1 & u_1 \cdot u_2 & \dots & u_1 \cdot u_n \\ u_2 \cdot u_1 & u_2 \cdot u_2 & \dots & u_2 \cdot u_n \\ \vdots & \vdots & \ddots & \vdots \\ u_n \cdot u_1 & u_n \cdot u_2 & \dots & u_n \cdot u_n \end{pmatrix}$$

• orthogonal: $Q^T Q$ is diagonal (& invertible)

• orthonormal: $Q^T Q = I_n$

↳ Q : does this mean $Q^{-1} = Q^T$? Only if square.

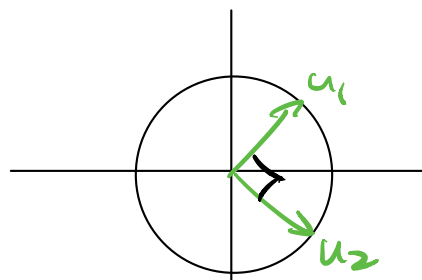
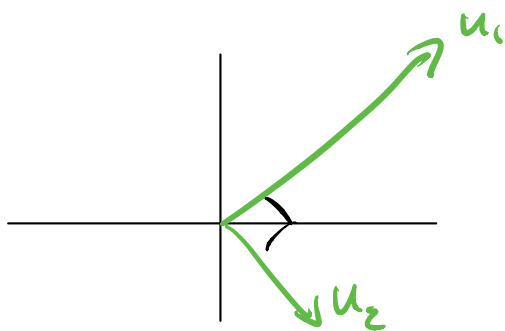
Eg: $\left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\}$ is orthogonal: $\begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} = 0$

$\begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = 4$ $\begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} = 4 \Rightarrow$ not orthonormal.

Divide by lengths: $\left\{ \frac{1}{2} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \frac{1}{2} \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\}$ is orthonormal.

NB: Can always turn an orthogonal set into an orthonormal one by dividing by the lengths.

Picture in \mathbb{R}^2 :



Properties: Say Q has orthonormal columns.

(1) $Q^T Q = I_n$ ✓

(2) Q has full column rank:

$\rightarrow \text{Nul}(Q) = \text{Nul}(Q^T Q) = \text{Nul}(I_n) = \{0\}$ ✓

(3) $(Qx) \cdot (Qy) = x \cdot y$ "Q doesn't change angles"
 $\rightarrow (Qx) \cdot (Qy) = (Qx)^T (Qy) = x^T Q^T Q y$
 $= x^T I_n y = x^T y = x \cdot y$

(4) $\|Qx\| = \|x\|$ ie "Q doesn't change lengths"
 $\rightarrow \|Qx\|^2 = (Qx) \cdot (Qx) \stackrel{(3)}{=} x \cdot x = \|x\|^2$

(3) If $V = \text{Col}(Q)$ and $P_V =$ projection matrix onto V
then $P_V = QQ^T$

$\rightarrow P_V = Q(Q^T Q)^{-1} Q^T = Q I_n Q^T = QQ^T$ ✓