rejection Matrices Recall: IF V is a subspace of IR" and bEIR" then by is the orthogonal projection of L onto V. • If is the closest vector to b in V • It is defined by $b_{vi} = b - b_v \in V^{\perp}$ The orthogonal decomposition of b relative to V is $b = b_v + b_{v_1}$ projection projection onto V orto VI la compute projections onto V=Col(A)= · Solve the normal equation ATAX=ATb • Than by = Ax Suppose that A has full column rank. In this case, the nxn matrix ATA is invertible: Nul(A)= {03 because A has FCR Nul (ATA) = Nul (A) always

$$\Rightarrow Nul(APA) = 507 \Rightarrow ATA hos FCR$$

$$\Rightarrow ATA hos n pivots$$

$$\Rightarrow ATA is invertible$$

(This was HWG#16)
Fact: IF V=Col(A) and A has
full column vank then for any be IR";
 $b_r = A(ATA)^*A^Tb$
This is because $ATA = A^Tb$ has the unique
solution $\hat{x} = (ATA)^*A^Tb$, so
 $b_r = A\hat{x} = A(ATA)^*A^Tb$
Eq: V=Col(A) $A = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}$
 $A^TA = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 3 & 2 \\ 2 & 2 \end{pmatrix}$
 $(ATA)^* = \frac{1}{6-4}\begin{pmatrix} 2 & -2 \\ -2 & 3 \end{pmatrix} = \begin{pmatrix} 1 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & -1 \\ 1 & 0 \end{pmatrix}$

$$= \begin{pmatrix} 0 & \frac{1}{2} \\ 0 & \frac{1}{2} \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & \frac{1}{2} & \frac{1}{2} \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 \end{pmatrix}$$

So if $b = \begin{pmatrix} 1 \\ 0 \\ \frac{1}{2} \end{pmatrix}$ then
 $b_{r} = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} \\ \frac{1}{2} \\ 0 \end{pmatrix}$

Observation: Pr=A(ATAJ'AT is an mam matrix
that computes orthogonal projections onto
V=Col(A)' Ab = by for all be R^m.
Def: Let V be a subspace of R^m. The
projection matrix for V is the max matrix
Rv such that Rv b = by for all be R^m.
NB: If A&B are non matrices and Ax=Bx for
all x, then A=B. Indeed, Ae=ith col of A.
So "Pvb=by" determines Rv. In fact,
this gives you another way to compute A:
$$P_{v} = (le)v \cdots (em)v)$$

but this is not efficient.

What if V=Col(A) but A does not have full column rank?

$$P_{V} = B(B^{T}B)^{-1}B^{T} = \frac{1}{6}\begin{pmatrix} 1 & -1 \\ 2 & 1 \\ 1 & -1 \end{pmatrix}\begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix}\begin{pmatrix} 1 & 2 & 1 \\ -1 & 1 & -1 \end{pmatrix}$$
$$= \frac{1}{6}\begin{pmatrix} 3 & 0 & 3 \\ 0 & 6 & 0 \\ 3 & 0 & 3 \end{pmatrix}$$
$$= \begin{pmatrix} 1/2 & 0 & 1/2 \\ 0 & 1 & 0 \\ 1/2 & 0 & 1/2 \\ 0 & 1 & 0 \\ 1/2 & 0 & 1/2 \end{pmatrix}$$

Procedure for Computing R:
(1) Find a basis
$$\{v_{i_1}, ..., v_n\}$$
 of V
(2) $B = (v'_{i_1} ..., v'_n)$ for example, if
(3) $P_V = B(B^TB)^{-1}B^T$ use the pirot columns

Eq: Suppose
$$V = \text{Span} \{v\}$$
 is a line.
 $B = v$ (matrix with one column)
 $B^{T}B = v \cdot v$ (a scalar)
 $B(B^{T}B)^{-1}B^{T} = v(v \cdot v)v^{T} = \frac{v \cdot v}{v \cdot v}$

Projection Matrix onto a Linc
IF V= Span Sv3 then
$$P_v = \frac{vv^T}{v\cdot v}$$

$$E_{g} : V = Span \left\{ \binom{1}{1} \right\}$$

$$P_{r} = \frac{1}{\binom{1}{1}\binom{1}{1}} \binom{1}{1}(1 + 1) = \frac{1}{2}\binom{1}{1}\binom{1}{1} = \binom{1/2}{1/2}\binom{1/2}{1/2}$$

$$S_{r} : f = \binom{1}{2} : \text{ then } b_{r} = P_{r}b = \binom{1/2}{1/2}$$

Properties of Projection Matrices:
Let V be a subspace of
$$\mathbb{R}^{m}$$
 and let \mathbb{P}_{v}
be its projection matrix.
(1) Col $(\mathbb{P}_{v}) = V$ (3) $\mathbb{P}_{v}^{2} = \mathbb{P}_{v}$
(2) Nul $(\mathbb{P}_{v}) = \mathbb{V}^{\perp}$ (4) $\mathbb{P}_{v} + \mathbb{P}_{v\perp} = \mathbb{I}_{m}$
(5) $\mathbb{P}_{v} = \mathbb{P}_{v}^{\top}$

Def: A (square) matrix S is symmetric if S=ST.

$$V = G_{1}\begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \qquad P_{V} = \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V2 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
(1) $G_{1}(R_{V})$ is the plane $Span \{ \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 0 \\ 2 \end{pmatrix} \}$.
We have $\begin{pmatrix} 1 \\ 2 \end{pmatrix} \in Span \{ \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \end{pmatrix} \} = V$
and $\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} - \begin{pmatrix} 1 \\ 2 \end{pmatrix} \in Span \{ \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V^{2} & 0 \\ 0 & 0 & 1 \end{pmatrix} = Span \{ \begin{pmatrix} -1 \\ 2 \end{pmatrix} \}$ (WeL1)
 $P_{V} = \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V^{2} & 0 \\ 0 & 0 & 1 \end{pmatrix} \qquad \text{ref} \begin{pmatrix} 1 & 1 & 0 \\ 0 & 0 & i \\ 0 & 0 & 0 \end{pmatrix}$
 $P_{V} = \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V^{2} & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V^{2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$
(3) $P_{V}^{2} = \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V^{2} & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V^{2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$
 $= \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & V^{2} & 0 \\ 0 & 0 & 1 \end{pmatrix} V$
(4) $V^{2} = Span \{ \begin{pmatrix} -1 \\ 0 \end{pmatrix} \}$ is a line, so

$$P_{VL} = \frac{1}{\binom{1}{5}\binom{1}{5}\binom{1}{5}\binom{-1}{5}\binom$$

(3) For any vector b,

$$P_v^2 b = P_v(P_v b) = P_v(b_v) = (b_v)_v$$

This equals by because by eV already
 $= b_v = P_v b$
Since $P_v^2 b = P_v b$ for all vectors b, $P_v^2 = P_v$.
(4) For any vector b,
 $(P_v + P_v) b = P_v b + P_v b = b_v + b_{v^2}$
This equals b because $b = b_v + b_{v^2}$ is the
orthogonal decomposition.
 $= b = Im b$
Since $(P_v + P_{v^2})b = Im b$ for all vectors b,
 $P_v + P_{v^2} = Im$.
(5) Choose a basis for $V \sim P_v = B(B^T B)^{-1} B^T$
 $= B((B^T B)^{-1} B^T = B(B^T B)^{-1} B^T = P_v$

For any invertible matrix A,
$$(A^{-1})T = (AT)^{-1} \quad \text{because}$$

$$(A^{-1})T A^{T} = (AA^{-1})T = In^{T} = In^{T}$$
Find P_v if V=Nul(A).
In this case, V[⊥] = Col(A^T), so we know how to compute P_v. Then
$$P_v = In - P_{v}.$$
For V = Nul(1 2 1) ~ V[⊥] = Col(¹/₂)
$$P_{v\perp} = \frac{1}{(\frac{1}{2}\sqrt{\frac{1}{2}})(\frac{1}{2}\sqrt{\frac{1}{2}} + \frac{1}{2})}$$

$$P_{v\perp} = \frac{1}{(\frac{1}{2}\sqrt{\frac{1}{2}})(\frac{1}{2}\sqrt{\frac{1}{2}} + \frac{1}{2})} = \frac{1}{6} \begin{pmatrix} S - 2 - i \\ -2 & 2 - 2 \\ -i & -2 & 5 \end{pmatrix}$$
This was much easier than finding a basis for V using PVFs then using Pv = A(ATA)^{-1}AT.
$$\rightarrow Be intelligent about what you actually have to compute!$$