Determinants

What we're done:

Solve Ax=b

(bauss-Jordan, LU, bases...)

Approximately solve Ax=b

(orthogenality, projections, QR...)

What's next:

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Solve  $Ax=\lambda x$ 

This is the eigenvalue problem used in difference equations (rabbit population) & ODEs. It deals exclusively with square matrices.

The determinant of a square matrix is a number that satisfies many magical properties. I'll define it by telling you how to compute it using row operations.

-> Next time: other ways to compute it.

Def: the determinant of a square matrix A is a number det(A) or IAI sectisfying:

(1) If A Riter B then det(A) = det(B).

(2) If A Ries B then det(A) = det(B).

(3) If A Ries B then det(A) = -det(B).

(4) det(In) = 1.

Consequence: if A has a zero now then det(A) = 0Eq.  $det \left( \begin{array}{c} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 0 & 0 & 0 \end{array} \right) \xrightarrow{R_3 \times = -1} - det \left( \begin{array}{c} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 0 & 0 & 0 \end{array} \right)$   $\implies det \left( \begin{array}{c} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 0 & 0 & 0 \end{array} \right) = 0$ 

Consequence: if A is (upper/lower) triangular then det(A) = product of diagonal entries

det (triangular) = product of the diagonal entries

Leg. REF

A REF matrix is triangular, so you can compute dut (A) by Gaussian elimination!

Es: 
$$\det \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 0 \end{pmatrix} \xrightarrow{R_1 \leftarrow R_2} - \det \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \end{pmatrix}$$

$$\frac{R_2 - = R_1}{1} - \det \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \end{pmatrix} \xrightarrow{R_2 + = R_2} - \det \begin{pmatrix} 1 & 2 & 1 \\ 0 & 0 & 2 \end{pmatrix}$$

MB: You get the same number for det(A) nomatter which row operations you do!

Eg: 
$$det \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 0 \end{pmatrix} \xrightarrow{R_1 = R_3} - det \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \end{pmatrix}$$

$$\frac{R_2 - 2R_1}{(1)} - det \begin{pmatrix} 0 & 1 & 0 \\ 0 & 1 & 3 \end{pmatrix} \xrightarrow{R_3 - 2R_4} - det \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 2 \end{pmatrix}$$

$$= -2$$

Gaussian elimination is the fastest general algorithm for computing the determinant of a matrix with known entries).

Procedure: To compute det(A), run Gaussian elimination: A operations U. Then

NB: You don't need to do now scaling operations to run Gaussian elimination, so this term usually does not appear.

$$det(A) \stackrel{R_2 = \frac{1}{a}R_i}{= a(d - \frac{1}{a}b) = ad - bc}$$

$$det(A) = -det(c d)$$

$$= -bc = ad-bc$$

$$det (ab) = ad-bc$$

NB: If U is a REF of A then

det(U) = It dragonal entries

det (u) +0 (=> all diagonal entries

are nonzero

Note det(A) = (nonzero scalar) - det(U) co

## A is invertible $\iff$ det(A) $\neq$ 0

Magical Properties of the Determinant:

(1) Existence: There exists a number det(A) satisfying defining properties (1)-(4).

(2) Invertibility: A is invertible (2) det (A) = 0

(3) Multiplicativity: det (AB) = det (A) dut (B)

and det(A) = 0 = det(A)

(4) Transposes: det(AT) = det(A)

Le can think of det (-) as a function of n vectors (the cols of A):

det (vi ~ vr) > det(vo - vr)

(5) Multilmearity:

det (v1, ..., antbw, ..., Vn)

= adet (v, , u, w, un) + bdet (v, , w, ..., vn).

NB: (1) just says: You get the same number for det(A) nomatter which row ops you do!

Eg. det 
$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$
  $\frac{R_2 - 4R_1}{R_3 - 2R_2}$  det  $\begin{pmatrix} 0 & -3 & -6 \\ 0 & -6 & -12 \end{pmatrix}$ 

$$\frac{R_3 - 2R_2}{8} \text{ det} \begin{pmatrix} 0 & 3 & -6 \\ 0 & 0 & 0 \end{pmatrix} = 0 = \text{pivots}$$
So  $\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$  is singular (not invertible)

MB: If the columns of A are linearly dependent then A does not have full column rank >> not invertible >> det (A)=0. Likewise for rows (take transposes).

Egi det 
$$\begin{bmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 10 \end{bmatrix}$$

$$= \det \begin{bmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 10 \end{bmatrix}$$

$$= \det \begin{bmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 10 \end{bmatrix}$$

$$= \det \begin{bmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 10 \end{bmatrix}$$

$$= -11 = \det \begin{bmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 10 \end{bmatrix}$$

$$= (-2)^{100}$$

More generally,

Eg: Say A has a PA = LU decomposition.  $det(L) = det(\frac{1}{2}, \frac{9}{9}) = 1$ 

You get P by doing now swaps on In, so det(P) = (-1) #row swaps

Hence

(-1)# ow swaps det(A) = det(PA)

=det(Lu)=det(L)det(u)

=det(U)

This recovers the formula on p.4 (we did no row scaling operations).

The transpose property says that det (A) sortisties (1)-(3) for column operations too: they're just row operations on AT.

so we can compute let using column ops s

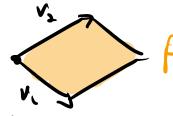
$$\det \begin{pmatrix} 2 & 7 & 4 \\ 3 & 1 & 3 \\ 4 & 0 & 1 \end{pmatrix} \xrightarrow{C_1 = 4C_3} \det \begin{pmatrix} -4 & 7 & 4 \\ -9 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\xrightarrow{C_1 + = 9C_2} \det \begin{pmatrix} 49 & 7 & 4 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix}$$

## Determinants and Volumes

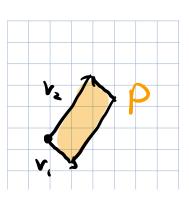
Where do properties (1)-(4) come from?

Two rectors v, v, e R? determine (span) a paralellogram:



Fact area (P) =  $\left| \det \left( \frac{-v_i^T - v_i^T}{-v_i^T - v_i^T} \right) \right|$ 

 $E_{3}, \Lambda_{1} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}, \Lambda^{5} = \begin{pmatrix} 3 \\ 3 \end{pmatrix}$ area (P) = | det (2 3) | = |(3)(1) - (2)(-1)| = 5



Why? Let's check that area(P) soctisfies the four defining properties (1)-(4) of the determinant.

MB: area(P) = base × height:



(1) Row replacement  $v_2 \rightarrow v_2 + cv$ ,

area = base × ht: unchanged

(2) Row Scaling  $v_1 \rightarrow cv_2$ ht scaled by  $|c| \Rightarrow base × ht: scaled by <math>|c|$ (3) Row Suap  $v_1 \leftarrow v_2$ area unchanged = |det|(4) A = (0) A =

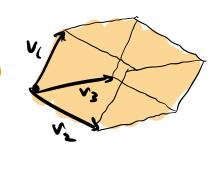
This generalizes as follows (same reasoning):

Def: The paralelepiped determined

("spanned") by n vectors

Vis-on & IR" is

P= {x, v, + ··· + x, v, : x, -o, x, e[0, i]}



NB: In multirarable calc, you approximate shapes by try cubes, which turn into try parallele-pipeds after applying a function. This is why determinant appear in the change of variables formula for integrals.

if (younger) = (e(x, x, x, x, ) then

dy ordyn = |det (25/2x;)| dx, ordxn