1.13.22 Tuesday in Math&Physics Room 130! Number of Solutions Recell: The pivots of a REF metrix cre the positions of the first nonzero entries in each row. The pirets of any motrix we the pirets of any of its REF forms. The renk of a metrix is the # of Pirots. Exemple: X1+ZX2+3X5=6 ×1+2×2+3×3=6 -7x2-4x3=2 2×1 - 3×2+2×3=14 3x1 - X2 - X3 =-2 -50 25= -150

No solutions.

Here ve here exectly one solution. Fornal vie beck-substitution. Fact: Let A be an augmented metrix corresponding to a linear system of equations. (D) If every column except the last is a pivot column then the system has one solution. (D) If the last column and some other column are not pivot columns

column are not pirot columns there are DO many solutions. (a) IS the last column has a pirot there are no solutions.



no solutions. Def: A system is consistent if it has at least one solution; inconsistent otherwise. <u>Caussien</u> <u>Elimination</u> (GE) Almest M publems in this course reduce to GE Def: Two metriers or row equivelent if you can get from one to the other using only now ops. Note: IS two ang metrices are row eq. then they have the same solution set. ? (For) IS too any. metrices have the same sel, set are they vou eq.?

 $\begin{bmatrix} 1 & 1 & -1 & 3 \\ 0 & 21 & 3 & 2 \\ 2 & -3 & -6 & -3 \end{bmatrix} \xrightarrow{R_{3}} = 2R_{1} \begin{bmatrix} 1 & 1 & -1 & 3 \\ 0 & 4 & 3 & 2 \\ 0 & -5 & -4 & 3 \end{bmatrix}$

 $\begin{bmatrix} 0 & 4 & 3 & 2 \\ 1 & 1 & -1 & 3 \\ 2 & -3 & -6 & -3 \end{bmatrix} \xrightarrow{R_1 \leftrightarrow R_2} \begin{bmatrix} 1 & 1 & -1 & 3 \\ 0 & 4 & 3 & 2 \\ 2 & -3 & -6 & -3 \end{bmatrix}$ This is now the first pirot position. (16) Perform row replexements using Ri to clear entries below first pivot

Nonseno.

Outguts: A' nou eq. metrix in REF. Proced :-: (a) Is the first nonzard column hes a zoro ontry at the top, swap it with some vow so that top entry

Algo (GE) Inpot: any metrix

Now recurse on submetrix below and to the right of pixot. Now apply stops (and (b) to Jebmatrix- $\begin{bmatrix} 1 & 1 & -1 & 3 \\ 0 & 4 & 3 & 2 \\ 0 & -5 & -4 & 3 \end{bmatrix} \textcircled{a} doesn't$ えなす===の2 $\begin{bmatrix}
1 & 1 & -1 & 3 \\
0 & 4 & 3 & 2 \\
0 & 0 & -1/4 & \frac{11}{2}
\end{bmatrix}$ $\begin{bmatrix}
1 & 2 & 3 & 4 \\
2 & 4 & 7 & 3 \\
0 & 0 & 1 & 1
\end{bmatrix}
\begin{bmatrix}
1 & 2 & 3 & 4 \\
-2 & -2 & 7 & 3 \\
R_2 & -2 & R_1
\end{bmatrix}$ Ex: $\begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 1 & -5 \\ 0 & 0 & 1 & 1 \end{bmatrix}$ First vonter

 $\binom{2}{2}$ $\binom{1}{2}$ $\binom{1}{2}$ $\binom{1}{2}$ $\binom{1}{2}$ $\binom{2}{2}$ $\binom{1}{2}$ $\binom{1}$ I IS you wont to apply to avgumented metrix, ignore ang. line. Jordan Substitution: This is the algo for beck-substitution. It puts metrix in following form: Def: A metrix is in Reduced Row Echelon Form (RREF) if (1-2) It's in REF (3) All pivots are 1. (4) A pivot is the only nontero entry in its column.



Converts any metrix to the unifie

$$RREF$$
 form.
Example: Jorden Sub.
 $\begin{bmatrix} 1 & 2 & 3 & 2 \\ 0 & -3 & -4 & 2 \\ 0 & 0 & -30 & -150 \\ 0 & 0 & -30 & -150 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 1 & -150 \\ 0 & 0 & 0 & -150 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 &$

Computational Complexity. Gaussian Elimination. Jotal flops (floating point operations) $2 \cdot \frac{n(n-1)\cdots(2n-1)}{6} \approx \left(\frac{2}{3}n^{3}\right)$ Substitution Jordon n takes Note: 3 n³ much bigger then