Math 218D Problem Session

Week 7

1. Projection onto a line

For each of the following,

- (1) project the vector *b* onto the line $V = \text{Span}\{v\}$;
- (2) draw the three vectors $b, b_V, b_{V^{\perp}}$.
- **a)** b = (1, 1), v = (1, 0)
- **b)** b = (0, 2), v = (1, 1)
- c) b = (1, 2, 3), v = (1, 1, -1).

2. Planes and normal vectors

The subspace $V = \text{Span}\{(1, 1, 2), (1, 3, 1)\}$ of **R**³ is a plane.

a) Make the vectors (1, 1, 2), (1, 3, 1) into the rows of a 2×3 matrix *A* - this means that Row(*A*) = *V*. Find a basis for Nul(*A*). Since

$$V^{\perp} = \operatorname{Row}(A)^{\perp} = \operatorname{Nul}(A),$$

you have found a basis v = (a, b, c) for the line V^{\perp} .

In other words, you have found a basis for V^{\perp} by solving the two orthogonality equations

$$(a, b, c) \cdot (1, 1, 2) = a + b + 2c = 0,$$

 $(a, b, c) \cdot (1, 3, 1) = a + 3b + c = 0.$

- **b)** Confirm that *V* is the plane $\{(x, y, z) \in \mathbb{R}^3 : ax + by + cz = 0\}$, by showing that both (1, 1, 2) and (1, 3, 1) solve this equation. The coefficients of a plane's equation make a normal vector for the plane.
- c) Find the orthogonal decomposition $b = b_V + b_{V^{\perp}}$ of the vector b = (1, 1, 1) with respect to the plane *V* and the orthogonal line V^{\perp} .

Hint: It is easier to compute $b_{V^{\perp}}$, as it is the projection of *b* onto the line V^{\perp} spanned by the vector v = (a, b, c).

3. Projection onto a plane

Consider the plane

$$V = \text{Span}\{(1, 1, 1, 1), (1, 2, 3, 4)\}$$

in \mathbb{R}^4 . We will find the orthogonal projection of b = (1, -1, -3, -5) onto *V*. This is a vector $b_V \in \mathbb{R}^4$ so that $b_V \in V$ and $b_{V^{\perp}} = b - b_V \in V^{\perp}$.

Since b_V is in *V*, it must equal

$$b_V = \hat{x}_1(1, 1, 1, 1) + \hat{x}_2(1, 2, 3, 4)$$

for some scalars \hat{x}_1 and \hat{x}_2 . We will compute the orthogonal projection by solving for these scalars.

The vector $b_{V^{\perp}}$ is orthogonal to every vector in *V*, in particular it is orthogonal to both (1, 1, 1, 1) and (1, 2, 3, 4). We get two equations:

$$(1, 1, 1, 1) \cdot b_{V^{\perp}} = 0,$$

 $(1, 2, 3, 4) \cdot b_{V^{\perp}} = 0.$

Expanding $b_{V^{\perp}} = b - b_V = (1, -1, -3, -5) - (\hat{x}_1(1, 1, 1, 1) + \hat{x}_2(1, 2, 3, 4))$, we can rewrite these two equations as

 $(1, 1, 1, 1) \cdot (\hat{x}_1(1, 1, 1, 1) + \hat{x}_2(1, 2, 3, 4)) = (1, 1, 1, 1) \cdot (1, -1, -3, -5),$

 $(1,2,3,4) \cdot (\hat{x}_1(1,1,1,1) + \hat{x}_2(1,2,3,4)) = (1,2,3,4) \cdot (1,-1,-3,-5).$

- a) By computing the dot-products, convert this into two linear equations in the two unknowns \hat{x}_1 and \hat{x}_2 .
- **b)** Solve for \hat{x}_1 and \hat{x}_2 , and compute the orthogonal projection

$$b_V = \hat{x}_1(1, 1, 1, 1) + \hat{x}_2(1, 2, 3, 4).$$

c) Confirm that the vector $b_{V^{\perp}} = b - b_V$ is orthogonal to V by checking that

$$b_{V^{\perp}} \cdot (1, 1, 1, 1) = 0$$
 and $b_{V^{\perp}} \cdot (1, 2, 3, 4) = 0$.

- **d)** Write down a matrix *A* whose column are the two vectors which span *V*, and compute $A^T A$, the "matrix of dot products". Compute the vector $A^T b$. Explain where the matrix equation $A^T A \hat{x} = A^T b$ (the **normal equation**) appears in **a)-b)**, and also where the product $b_V = A \hat{x}$ appears.
- e) Compute the projection matrix $P = A(A^T A)^{-1}A^T$ for the subspace V this is the matrix which, when multiplied with b, produces the projection b_V :

$$Pb = b_{\nu}$$

We'll discuss projection matrices in next week's lectures.

f) Compute the vectors
$$(I_4 - P) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$
 and $(I_4 - P) \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$. Explain why these two

vectors give a basis for the plane V^{\perp} .

- g) Use your answer to f) to describe the plane V via two implicit equations:
- $V = \{(x_1, x_2, x_3, x_4) \in \mathbf{R}^4 : c_1 x_1 + c_2 x_2 + c_3 x_3 + c_4 x_4 = 0 \text{ and } c_1' x_1 + c_2' x_2 + c_3' x_3 + c_4' x_4 = 0\}.$ In other words, what coefficient vectors (c_1, c_2, c_3, c_4) and (c_1', c_2', c_3', c_4') can we use to describe *V*, and why? Confirm that every vector in *V* satisfies these equations by checking that both (1, 1, 1, 1) and (1, 2, 3, 4) do.

4. Projection matrices for lines

For each of the following lines *L*, compute the projection matrix P_L .

- **a)** $L = \text{Span}\{(1, 1)\},\$
- **b)** $L = \text{Span}\{(1, 2, 3)\},\$
- c) $L = \{(x, y, z) \in \mathbb{R}^3 : 2x + y + z = 0\}^{\perp}$.

5. Projection matrices for planes

Consider the plane

$$V = \text{Span}\{(1, 1, 1, 1), (1, 2, 3, 4)\}$$

in \mathbf{R}^4 .

a) Compute the projection matrix P_V for the subspace V – this is the matrix which, when multiplied with a vector b, produces the projection b_V :

$$P_V b = b_v.$$

(Feel free to use a computer to help with the matrix multiplications in the formula $P_V = A(A^T A)^{-1}A^T$ if you are finding it tedious.)

b) Compute the vectors
$$(I_4 - P_V) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$
 and $(I_4 - P_V) \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$. Explain why these two

vectors give a basis for the plane V^{\perp} .

c) Use your answer to b) to describe the plane V via two implicit equations:

$$V = \{(x_1, x_2, x_3, x_4) \in \mathbb{R}^4 : c_1 x_1 + c_2 x_2 + c_3 x_3 + c_4 x_4 = 0 \text{ and } c'_1 x_1 + c'_2 x_2 + c'_3 x_3 + c'_4 x_4 = 0\}.$$

In other words, what coefficient vectors (c_1, c_2, c_3, c_4) and (c'_1, c'_2, c'_3, c'_4) can we use to describe *V*, and why? Confirm that every vector in *V* satisfies these equations by checking that both $(1, 1, 1, 1)$ and $(1, 2, 3, 4)$ do.

6. Some mistakes to avoid

A false "fact": every projection matrix $P = A(A^T A)^{-1}A^T$ equals the identity matrix *I*.

A false "proof":

$$P = A(A^{T}A)^{-1}A^{T} = AA^{-1}(A^{T})^{-1}A^{T} = (AA^{-1})((A^{T})^{-1}A^{T}) = I \cdot I = I.$$

- a) What is wrong would this proof?
- **b)** In what case would this proof be correct?

Consider the subspace $V = \text{Span}\{(1, 1, 1, -1), (2, 1, 1, 2), (3, 2, 2, 1)\}$ in \mathbb{R}^4 . *V* is the column space of the matrix

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 1 & 1 & 2 \\ 1 & 1 & 2 \\ -1 & 2 & 1 \end{pmatrix}.$$

c) It would be *incorrect* to say that $P = A(A^T A)^{-1}A^T$ is the projection matrix for *V*. Why?

Hint: Try computing *P* - what goes wrong?

d) Find a matrix *B* so that $P = B(B^T B)^{-1}B^T$ is the projection matrix for *V* – you do not need to compute *B*.