Orientation: In some sense we're learned to solve a linear system Ax=b using elimination & substitution. But there are some important questions still to answer:

(1) For which vectors b is Ax=b consistent? (ie for which b does a solution exist?)

(2) If a solution exists, how to describe all solutions of Ax=b?

Note that (2) is really only interesting if there are as solutions.

Parametric Form

Now we deal systematically with systems of equations with ∞ solutions. We want to parameterize all solutions.

Eg:
$$2x+y+12z=1$$
 \longrightarrow $\begin{bmatrix} 2 & 1 & 12 & 1 \\ 1 & 2 & 9 & -1 \end{bmatrix}$
 $X+2y+9z=-1$ \longrightarrow $X+5z=1$
 $Y+2z=-1$

Observation: If you substitute any number for Z, you get the system

$$X = 1 - 5z = 1 - 2z = 1 - 2z = 1$$
unknowns
$$Y = -1 - 2z = 1$$

which has a unique solution!

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 - 5z \\ -1 - 2z \\ z \end{pmatrix} \quad \text{eg} \quad z=1: \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -4 \\ -3 \\ 1 \end{pmatrix}$$

$$\frac{2(-4)+(-3)+12(1)=1}{-4+2(-3)+9(1)=-1}$$

This is the parametric form of the solution;
It is the free variable or parameter.

Implicit us Parameterized Form.

The system of equations { 2x+y+12z=1 } X+2y+9z=-1 are implicit equations of a line; it expresses the line as the set of solutions of these equations without giving you any way to write down specific points on the line. (Good for checking if (G,b,c) is on the line) The parametriz form 1-52 (3) = (-1-28) is a parametric equation for the same line: it gives you a way to produce all solutions in terms of the parameter z. (Good for producing points on the Inc) [demo] Non-linear example: An implicit equation for the unit circle is (Cos O, sin O) x2+y2=1 A parametric equation for the unit circle is $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$ 0 = parameter

Here's how to produce parametric equations for general linear systems.

Recall: A pivot column of a matrix is a column with a pivot.

Def: A free variable in a system of equations is a variable whose column (in the coeff matrix) is not a pivot column.

[0 0 5 1 1] X, y in pirot cols

x y is free

These are the variables you can't isolate in back-substitution.

Procedure (Parametric Form):

To find the parametric form of the solutions of Ax=6:

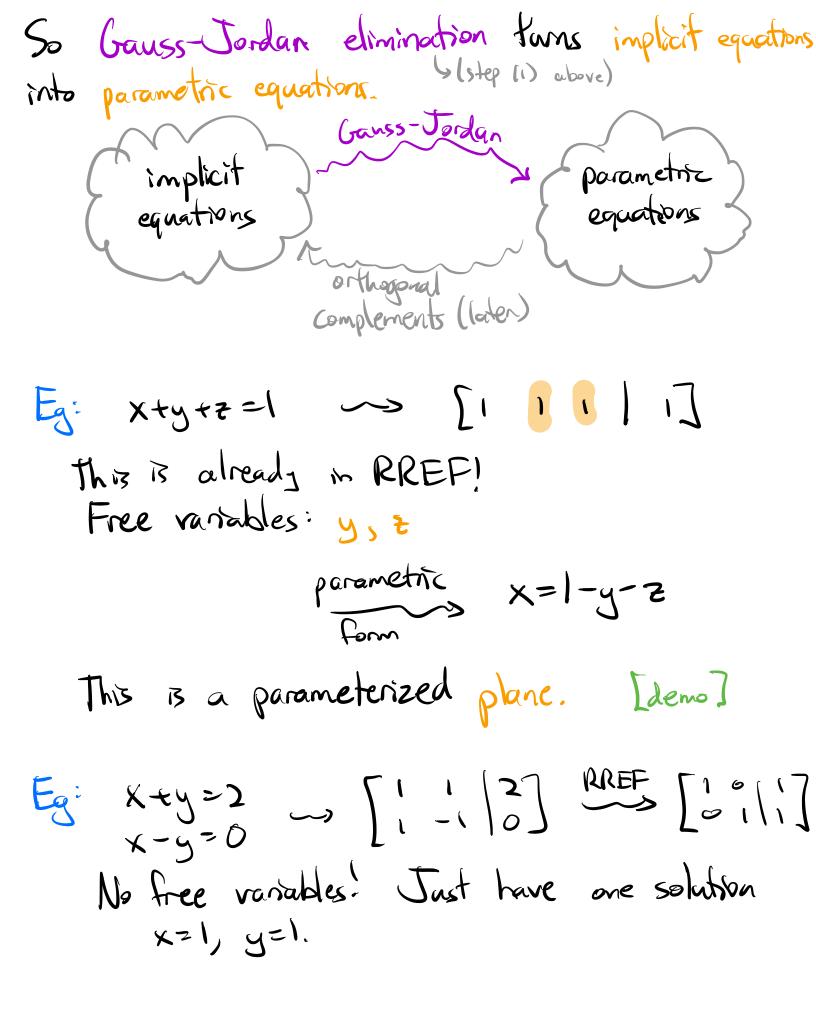
(1) Put [AIb] into RREF. Step if inconsistent.

(2) Write out the corresponding equations

(3) More free variables to the right-hand side

All solutions are dotained by substituting any values
for the free variables.

This uses the free variables as the parameters.



Observation:

- * 2 free variables / 2 parameters: solution set is a plane
- · 1 free variable/1 parameter: solution set is a line
- · O free variables / O parameters: solution set is a point

Provisional Det: The dimension of the solution set of a consistent system Ax=b is the number of free variables.

Parametric Vector Form way of writing a This is an alternate, more concise write in columns solution set in parametric form. Egi 2x+y+127=1 parametriz X=1-57 (from X+)y+92=-1 form Z=1-22 (before)

parametrize the free variable too Let's rewrite this as one equation involving vectors: $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 2 \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ of (-5, -2, 1)This is the line thru (5) in the (-3)direction. [demo again] parametric X=1-y-z

form

y=1-y-z

param Eg: xty+z=1 y = y Z parameterne Z = y Z he free variables $\Rightarrow \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} + y \begin{pmatrix} 5 \\ 5 \\ 0 \end{pmatrix} + z \begin{pmatrix} 7 \\ 6 \\ 2 \end{pmatrix} 2 \begin{pmatrix} 7 \\ 6 \\ 2 \end{pmatrix}$ $\Rightarrow \begin{pmatrix} x \\ y \\ 5 \\ 6 \end{pmatrix} 2 \begin{pmatrix} 7 \\ 6 \\ 2 \end{pmatrix}$ This is the plane containing (3), (3)+(5), 4(8)+(7)

[demo again] Writing the solution set in this way is called the parametric vector form.

Procedure (Parametric Vector Form)

To find the parametric vector form of the solutions of Ax=b?

- (1-3) Find the parametric form
- (4) Add trivial equations for the free variables, in order. Organize the right-hand side into columns.
- (5) Gather the columns into vectors.
 Pull out the free variables as coefficients.

Result: X= (a constant) + (a linear combination with) the free randoles as weights)

NB: The constant vector is the solution you get by setting all free variables =0.

Def: The vector is called a particular solution. (It is a solution of Ax=b)

PVF
$$\begin{pmatrix}
x \\
y \\
x
\end{pmatrix} = \begin{pmatrix}
-1 \\
0 \\
0
\end{pmatrix} + y \begin{pmatrix}
-2 \\
0 \\
0
\end{pmatrix} + \omega \begin{pmatrix}
1 \\
0 \\
1
\end{pmatrix}$$
Particular any Inear combination of $\begin{pmatrix}
-1 \\
0
\end{pmatrix}$ and $\begin{pmatrix}
-1 \\
0
\end{pmatrix}$

Vector Equations

This is another way of writing a linear system that works well with what we've been doing.

Def: A vector equation 13 an equation of the fam

X, V, + X, V, + \times +

This is:

(mean combination of (vo.-, un with unknown weights) = (rector)

 $\mathbb{E}_{3}^{2} \times_{1} \left(\frac{1}{6} \right) + \times_{2} \left(\frac{-1}{-1} \right) = \left(\frac{8}{3} \right)$

This is equivalent to the system

$$\begin{pmatrix} 1 & -1 \\ 2 & -2 \\ 6 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix}$$

(use the column-first definition of the matrix - vector product). But now we're thinking in terms of linear combinations of vectors.

- se will draw pictures of these (next time)

Four Ways to Unte
(1) Linear system
$$x_1 - x_2 = 8$$

$$2x_2 - 2x_2 = 16$$

$$x_1 - x_2 = 8$$

 $2x_1 - 2x_2 = 16$
 $6x_1 - x_2 = 3$

$$\begin{pmatrix} 1 & 7 \\ 2 & 7 \\ 6 & 7 \end{pmatrix} \begin{pmatrix} \chi_1 \\ \chi_2 \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix}$$

$$\begin{pmatrix} columns \end{pmatrix}$$

$$X_{1}\begin{pmatrix} 1\\2\\6 \end{pmatrix} + X_{2}\begin{pmatrix} -1\\-1\\2 \end{pmatrix} = \begin{pmatrix} 8\\16\\3 \end{pmatrix}$$

You still solve a rector equation by putting it into an augmented matrix:

$$E_{3} \times_{1} \begin{pmatrix} 1 \\ 2 \\ 6 \end{pmatrix} + \times_{2} \begin{pmatrix} -1 \\ -2 \\ 16 \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix} \longrightarrow \begin{bmatrix} 1 & -1 \\ 2 & -1 \\ 6 & -1 \end{bmatrix} \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix}$$

Solution 13 X1=-1, X2=-9

Important Observation: (!!!!)

$$X_1 \begin{pmatrix} 1 \\ 2 \\ 6 \end{pmatrix} + X_2 \begin{pmatrix} -1 \\ -1 \end{pmatrix} = \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix}$$
 has a solution (consistent)

$$\Longrightarrow \begin{pmatrix} 8 \\ 16 \\ 3 \end{pmatrix} \quad \text{is a combination of } \begin{pmatrix} 1 \\ 2 \\ 6 \end{pmatrix} \quad \text{is a combination of } \begin{pmatrix} -1 \\ 2 \\ 6 \end{pmatrix}$$

in which case the solution (xi) is the vector of weights

In fact, we know
$$x_1 = -1$$
, $x_2 = -9$:

$$-1\left(\frac{1}{6}\right) - 9\left(\frac{-1}{2}\right) = \begin{pmatrix} 8\\ 16\\ 3 \end{pmatrix} = \begin{pmatrix} 1 & 2\\ 6\\ -1 \end{pmatrix}$$

$$= \begin{pmatrix} 1\\ 2\\ 3 \end{pmatrix} + x_2 \begin{pmatrix} -1\\ 2\\ -1 \end{pmatrix} = \begin{pmatrix} 2\\ 3\\ -1 \end{pmatrix}$$

REF $\begin{bmatrix} 1 & -1\\ 2\\ 0 & 0 \end{bmatrix} = \begin{pmatrix} 2\\ 12\\ 0 & 0 \end{pmatrix}$

inconsistent

So $\begin{pmatrix} 2\\ -3\\ 1 \end{pmatrix}$ is not a linear combination of

 $\begin{pmatrix} 1 \\ 2 \\ 6 \end{pmatrix}$ & $\begin{pmatrix} -1 \\ -2 \\ -1 \end{pmatrix}$

In general:

Column Potre Criterion for Consistercy

is consistent this at least one solution)

a linear combination of the columns of A in which case x= the weights.

We now have 2 ways that linear combinations appear when solving a system of equations:

Linear Systems & Linear Combinations

(1) Ax=b is consistent () b is a linear combination of the columns of A.

(2) In this case, the solution set has the form x = (particular) + (d) linear combinations) x = (solution) + (of a set of vectors)

Next time: Spans: this is what the set of all linear Combinations of a list of vectors looks like.