Determinants

What we've done:

Solve Ax=b(bauss-Jordan, LU, PVF,...)

Approximately solve Ax=b(orthogonality, projections, QR,...)

What's next:

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Solve  $Ax=\lambda x$ 

This is the eigenvalue problem used in difference equations (rabbit population) & ODEs. It deals exclusively with square matrices.

The determinant of a square matrix is a number that satisfies many magical properties. I'll define it by telling you how to compute it using row operations.

-> Next time: other ways to compute it.

Def: The determinant of a square matrix A is a number det(A) or |A| satisfying:

(1) If A Ritter B then det(A) = det(B).

(2) If A lixes B then det(A) = det(B).

(3) If A Riccords B then det(A) = -det(B).

(4) det(In) = 1.

Consequence: if A has a zero now then det(A) = 0

Eg. det 
$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 0 & 0 & 0 \end{pmatrix} \xrightarrow{R_3 \times = -1} - \det \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\implies \det \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 0 & 0 & 0 \end{pmatrix} = 0$$

Consequence: if A is (upper/lower) triangular then det(A) = product of diagonal entries

Leg. REF

A REF matrix is triangular, so you can compute dut (A) by Gaussian elimination!

Esi det 
$$\begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 0 \end{pmatrix}$$
  $\stackrel{R_1 \leftarrow R_2}{=}$   $-\det \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \end{pmatrix}$   $\stackrel{R_3 \leftarrow = R_2}{=}$   $-\det \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \end{pmatrix}$   $\stackrel{R_3 \leftarrow = R_2}{=}$   $-\det \begin{pmatrix} 0 & 1 & 3 \\ 0 & 0 & 2 \end{pmatrix}$ 

MB: You get the same number for det(A) nomatter which row operations you do!

Eg: 
$$det \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 6 \end{pmatrix} \xrightarrow{R_1 \rightarrow R_3} - det \begin{pmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \end{pmatrix}$$

$$\frac{R_2 - 2R_1}{(1)} - det \begin{pmatrix} 0 & 1 & 6 \\ 0 & 1 & 3 \end{pmatrix} \xrightarrow{R_3 - 2R_1} - det \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 2 \end{pmatrix}$$

$$= -2$$

Gaussian elimination is the fastest general algorithm for computing the determinant of a matrix with known entries).

Procedure: To compute dot(A), run Gaussian elimination: A operations U. Then

NB: You don't need to do row scaling operations to run Gaussian elimination, so this term usually does not appear.

NB: Row operations multiply det by a nonzero scalar:

A row B = (nonzero) - det (A).

• If 
$$\alpha \neq 0$$
:

$$\det(A) \xrightarrow{R_2 = \frac{1}{\alpha}R_i} \det(\alpha + \frac{1}{\alpha}b)$$

$$= \alpha(d - \frac{1}{\alpha}b) = \alpha d - b c$$

$$det(A) = -det(c d)$$

$$= -bc = ad-bc$$

$$det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc$$

# Magical Properties of the Determinant:

and 
$$det(A) \neq 0 \Longrightarrow det(A^{-1}) = \frac{1}{det(A)}$$

We'll only prove (2) in class. See ILA for the rest.

#### Existence

(1) says: You get the same number for det(A) nomatter which row ops you do!

# Invertibility

Prot: If U is a REF of A then

det(U) = product of diagonal entries

det(u) \( \dagger 0 \) \( \dagger 0 \) \( \alpha \) all diagonal entries

are nonzero

A has a pivote

A is invertible

We know det(A) = (nonzero scalar) - det(U), so also det(A) +0 => det(U) +0.

Eg: 
$$det (3-3) = (-1)(-3)-(1)(3) = 0$$
  
So  $(3-3)$  is singular (not invertible)

MB: If the columns of A are linearly dependent then A does not have full column rank >> not invertible >> det (A)=0. Likewise for rows (take transposes).

# Multiplicativity

Eq. 
$$\det \begin{bmatrix} \begin{pmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 1 \end{pmatrix} \\ = \det \begin{bmatrix} \begin{pmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 1 \end{pmatrix} \\ = \det \begin{pmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 1 \end{pmatrix} \det \begin{bmatrix} \begin{pmatrix} 0 & 1 & 3 & 191 \\ 1 & 2 & 0 & 1 \end{pmatrix} \\ = -1 & = \begin{bmatrix} \det \begin{pmatrix} 0 & 1 & 3 & 100 \\ 1 & 2 & 0 & 1 \end{pmatrix} \end{bmatrix}^{100} = (-2)^{100}$$

More generally,

Eg: Say A has a PA=LU decomposition.

det(L) = det(!::) = 1

You get P by doing now swaps on In, so det(P) = (-1) #row swaps

Hence

(-1)# ow swaps det(A) = det(PA)

=det(Lu)=det(L)det(u)

=det(U)

This recovers the formula on p.4 (we did no row scaling operations).

### Transposes

The transpose property says that det (A) sortisties (1)-(3) for column operations too: they're just row operations on A.

so we can compute let using column ops

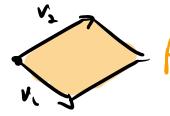
$$\det \begin{pmatrix} 2 & 7 & 4 \\ 3 & 1 & 3 \\ 4 & 0 & 1 \end{pmatrix} \xrightarrow{C_1 = 4C_3} \det \begin{pmatrix} -4 & 7 & 4 \\ -9 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\xrightarrow{C_1 + = 9C_2} \det \begin{pmatrix} 49 & 7 & 4 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix}$$

# Determinants and Volumes

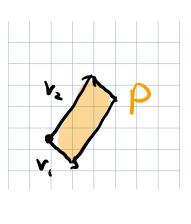
Where do properties (1)-(4) come from?

Two rectors v, v, e R? determine (span) a paralellogram:



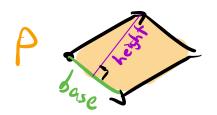
Facts area (P) =  $\left| \det \left( \frac{-v_i^T}{-v_i^T} \right) \right|$ 

 $E_{3} \quad \Lambda^{1} = \begin{pmatrix} -1 \\ 1 \end{pmatrix} \qquad \Lambda^{2} = \begin{pmatrix} 3 \\ 5 \end{pmatrix}$ area (P) = | det (2 3) | = |(3)(1) - (2)(-1)| = 5

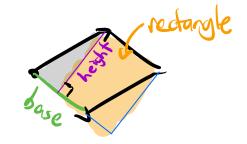


Why? Let's check that area(P) soctisfies the four defining properties (1)-(4) of the determinant.

MB: area(P) = base × height:



rearrange



(1) Row replacement

V2 >> V2 + CV;

area = base × ht: unchanged

(2) Row scaling

V1 -> cV;

base scaled by | c| => base × ht: scaled by | c|

(3) Row Swap

V1 -> V2

area unchanged = | det |

(4) A = (0)

HW 9

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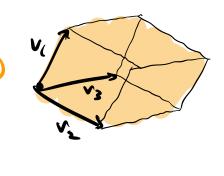
This generalizes as follows (same reasoning):

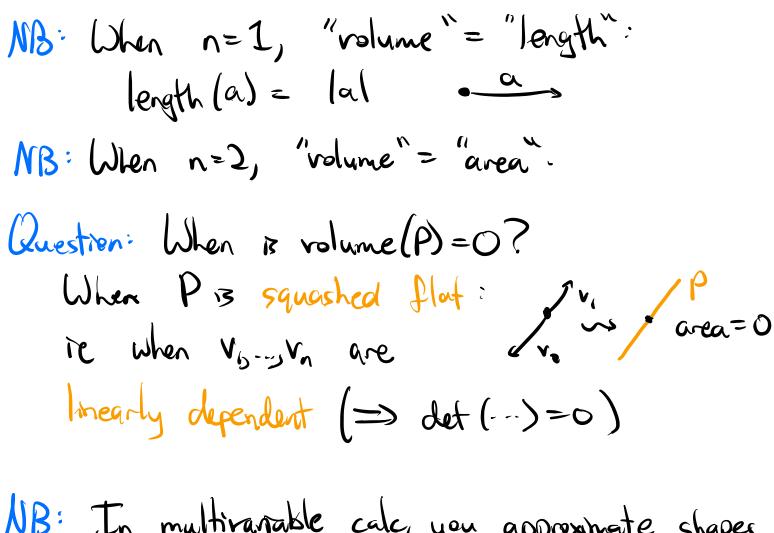
Def: The paralelepiped determined

("spanned") by n vectors

Vis-ovn & IR" is

P= {x,v,+---+ x,v, : x,-->x, & [0,1]}





NB: In multirarable calc, you approximate shapes by try cubes, which turn into try parallele-pipeds after applying a function. This is why determinants appear in the change of variables formula for integrals.

if  $(y_{n-1}y_n) = f(x_{n-1}x_n)$  then

dy ... dyn= det ( dy:/dx; ) dx,...dxn

