

Last time: we defined  $\det(A)$  using row operations:

L15

- (1) If  $A \xrightarrow{R_i + c \cdot R_j} B$  then  $\det(B) = \det(A)$
- (2) If  $A \xrightarrow{R_i \times c} B$  then  $\det(B) = c \cdot \det(A)$
- (3) If  $A \xrightarrow{R_i \leftrightarrow R_j} B$  then  $\det(B) = -\det(A)$
- (4)  $\det(I_n) = 1$ .

This is the fastest way to compute the determinant of a general matrix with known entries. However, we are going to care a lot about matrices with **unknown entries**. Then elimination becomes tedious because you don't know if an entry is a pivot or not.

Eg:  $\det \begin{pmatrix} -\lambda & 1 & 3 \\ 1 & 2-\lambda & 1 \\ 1 & 1 & -\lambda \end{pmatrix} = ?$  Is  $-\lambda$  a pivot?

Today: Other ways of computing determinants, with an aside on cross products.

## Cofactor Expansion

This is a handy recursive formula for  $\det$  that works well for matrices with unknown entries.

**Recursive:** we'll compute  $\det(n \times n)$  by computing several  $\det((n-1) \times (n-1))$ 's.

Def: Let  $A$  be an  $n \times n$  matrix, and  $1 \leq i, j \leq n$ .

- The  $(i,j)$  minor  $A_{ij}$  is the  $(n-1) \times (n-1)$  matrix obtained by deleting the  $i^{\text{th}}$  row &  $j^{\text{th}}$  column of  $A$ .
- The  $(i,j)$  cofactor  $C_{ij}$  is

$$C_{ij} = (-1)^{i+j} \det(A_{ij})$$

- The cofactor matrix is the matrix  $C$  whose  $(i,j)$  entry is  $C_{ij}$ :

$$C = \begin{pmatrix} C_{11} & C_{12} & \cdots \\ C_{21} & C_{22} & \cdots \\ \vdots & \vdots & \ddots \end{pmatrix}$$

$$\text{Eg: } A = \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{pmatrix} \quad A_{21} = \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{pmatrix} \underset{\text{delete}}{\text{~}} = \begin{pmatrix} 1 & 3 \\ 1 & 0 \end{pmatrix}$$

$$C_{21} = (-1)^{2+1} \det \begin{pmatrix} 1 & 3 \\ 1 & 0 \end{pmatrix} = -(-3) = 3$$

**NB:**  $(-1)^{i+j}$  follows a checkerboard pattern:  $\begin{pmatrix} + & - & + \\ - & + & - \\ + & - & + \end{pmatrix}$   $+$ :  $(-1)^{i+j} = +$   
 $-$ :  $(-1)^{i+j} = -1$

## Thm (Cofactor Expansion):

Let  $A$  be an  $n \times n$  matrix,  $a_{ij} = (i, j)$ -entry of  $A$ .

(1) Cofactor expansion along the  $i^{\text{th}}$  row:

$$\det(A) = \sum_{j=1}^n a_{ij} C_{ij} = a_{i1} C_{i1} + a_{i2} C_{i2} + \dots + a_{in} C_{in}$$

(2) Cofactor expansion along the  $j^{\text{th}}$  column:

$$\det(A) = \sum_{i=1}^n a_{ij} C_{ij} = a_{1j} C_{1j} + a_{2j} C_{2j} + \dots + a_{nj} C_{nj}.$$

Eg:  $A = \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{pmatrix}$

(1) Expand cofactors along the  $3^{\text{rd}}$  row:

$$\begin{aligned} \det\begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{pmatrix} &= 1 \cdot \det\begin{pmatrix} 1 & 3 \\ 2 & 1 \end{pmatrix} + 1 \cdot (-1) \det\begin{pmatrix} 0 & 3 \\ 1 & 1 \end{pmatrix} \\ &\quad + 0 \cdot \det\begin{pmatrix} 0 & 1 \\ 1 & 2 \end{pmatrix} \\ &= 1 \cdot (1 \cdot 1 - 2 \cdot 3) - 1 \cdot (0 \cdot 1 - 3 \cdot 1) \\ &= -5 + 3 = -2 \end{aligned}$$

(2) Expand cofactors along the  $2^{\text{nd}}$  column:

$$\begin{aligned} \det\begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{pmatrix} &= 1 \cdot (-1) \det\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} + 2 \cdot \det\begin{pmatrix} 0 & 3 \\ 1 & 0 \end{pmatrix} \\ &\quad + 1 \cdot (-1) \det\begin{pmatrix} 0 & 3 \\ 1 & 1 \end{pmatrix} \\ &= -(-1) + 2(-3) - (-3) = -2 \end{aligned}$$

## Remarks:

- (1) This is a **recursive** formula:  $C_{ij} = \pm \det((n-1) \times (n-1))$
- (2) You can compute  $C_{ij} = (-1)^{i+j} \det(A_{ij})$  however you like — you don't have to use cofactor expansion every time.
- (3) Expanding along any row or column gives you  $\det(A)$ : you always get the **same number**.
- (4) This is **ridiculously slow**:  $O(n! \cdot n)$ . It's only useful when your matrix has
  - **unknown entries**, or
  - a row/column with **lots of zeros**

Eg:  $\det \begin{pmatrix} -\lambda & 1 & 3 \\ 1 & 2-\lambda & 1 \\ 1 & 1 & -\lambda \end{pmatrix}$

expand  $\underbrace{\det}_{1^{\text{st}} \text{ col}} (-\lambda) \cdot \det \begin{pmatrix} 2-\lambda & 1 \\ 1 & -\lambda \end{pmatrix} + 1 \cdot (-1) \det \begin{pmatrix} 1 & 3 \\ 1 & -\lambda \end{pmatrix} + 1 \cdot \det \begin{pmatrix} 1 & 3 \\ 2-\lambda & 1 \end{pmatrix}$

$$= -\lambda((2-\lambda)(-\lambda) - 1) - (-\lambda - 3) + (1 - 3(2-\lambda))$$
$$= -\lambda(\lambda^2 - 2\lambda - 1) + \lambda + 3 + 1 - 6 + 3\lambda$$
$$= -\lambda^3 + 2\lambda^2 + 5\lambda - 2$$

In fact, for  $3 \times 3$  matrices it's not too hard to compute the determinant even if all of the entries are unknown (like for  $2 \times 2$ ).

$$\begin{aligned}
 \text{Eg: } \det \begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix} &= a \cdot \det \begin{pmatrix} e & f \\ h & i \end{pmatrix} + b(-1) \det \begin{pmatrix} d & f \\ g & i \end{pmatrix} + c \det \begin{pmatrix} d & e \\ g & h \end{pmatrix} \\
 &= a(ei - fh) - b(di - fg) + c(dh - eg) \\
 &= aei + bfg + cdh - afh - bdi - ceg
 \end{aligned}$$

Of course, this is only useful if you can remember it.

*Samus' Scheme:*



$$\begin{aligned}
 \det &= aei + bfg + cdh \\
 &\quad - afh - bdi - ceg
 \end{aligned}$$

This says: to compute  $\det(3 \times 3)$  matrix:

- (1) repeat the first 2 columns on the right
- (2) sum the products of the **forward diagonals** and subtract the products of the **backward diagonals**

**Warning:** This only works for  $3 \times 3$  matrices!

If you try it on a bigger matrix, you won't get the determinant!

→ See the **big formula** at the end for an  $n \times n$  version.

$$\begin{aligned}
 \text{Eg: } \det \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{pmatrix} &= 0 \cdot 2 \cdot 0 + 1 \cdot 1 \cdot 1 + 3 \cdot 1 \cdot 1 \\
 &\quad - 3 \cdot 2 \cdot 1 - 0 \cdot 1 \cdot 1 - 1 \cdot 1 \cdot 0 \\
 &= 4 - 6 = -2 \quad (\text{again})
 \end{aligned}$$


Computing  $3 \times 3$  determinants using Sarrus' scheme vs. cofactor expansion is largely a matter of personal preference.

Here's a matrix with a column with lots of zeros:

$$\text{Eg: } \det \begin{pmatrix} 2 & 5 & -3 & -1 \\ -2 & -3 & 2 & -5 \\ 1 & 3 & -2 & 0 \\ -1 & 6 & 4 & 0 \end{pmatrix}$$

$$\begin{aligned} &= (-1)(-1) \det \begin{pmatrix} -2 & -3 & 2 \\ 1 & 3 & -2 \\ -1 & 6 & 4 \end{pmatrix} - 5 \cdot \det \begin{pmatrix} 2 & 5 & -3 \\ 1 & 3 & -2 \\ -1 & 6 & 4 \end{pmatrix} \\ &\quad + 0 \cdot (-1) \det \begin{pmatrix} \text{don't} \\ \text{care} \end{pmatrix} + 0 \cdot \det \begin{pmatrix} \text{don't} \\ \text{care} \end{pmatrix} \\ &= -24 - 5(11) = -79 \end{aligned}$$

We only had to compute two  $3 \times 3$  determinants!

**Better idea:** do a row operation first!

$$\det \begin{pmatrix} 2 & 5 & -3 & -1 \\ -2 & -3 & 2 & -5 \\ 1 & 3 & -2 & 0 \\ -1 & 6 & 4 & 0 \end{pmatrix} \xrightarrow{R_2 = 5R_1} \det \begin{pmatrix} 2 & 5 & -3 & -1 \\ -10 & -15 & 10 & 5 \\ 1 & 3 & -2 & 0 \\ -1 & 6 & 4 & 0 \end{pmatrix}$$

$$= (-1)(-1) \det \begin{pmatrix} -10 & -25 & 17 \\ 1 & 3 & -2 \\ -1 & 6 & 4 \end{pmatrix} = -79$$

Now we only had to compute one  $3 \times 3$  determinant!

# Summary: Methods for Computing Determinants

## (1) Special Formulas ( $2 \times 2, 3 \times 3$ )

best for small matrices, although cofactors is still faster for a  $3 \times 3$  matrix with lots of 0's

## (2) Cofactor Expansion

best for matrices with unknown entries, or a row/column with lots of zeros

## (3) Row (or column) operations

best if you have a big matrix with known entries & no row/column with lots of zeros

## (4) Any Combination of the Above

e.g. do a row operation to make a row with lots of zeros, then expand cofactors, using Sarrus' scheme to compute  $C_{ij}$ 's ...

Aside: Cofactor Formula for  $A^{-1}$

You can actually compute  $A^{-1}$  using cofactors:

Thm: Let  $C$  be the cofactor matrix of  $A$ . Then

$$AC^T = C^T A = \det(A) \cdot I_n$$

In particular, if  $\det(A) \neq 0$  then

$$A^{-1} = \frac{1}{\det(A)} C^T \quad (\text{see the supplement})$$

NB: This is ridiculously inefficient computationally.

Don't compute  $A^{-1}$  this way!

It does tell you that  $A^{-1}$  only has  $\det(A)$  in the denominators—more on the HW.

One reason I like the cofactor formula is it helps me remember the formula for the  $2 \times 2$  inverse.

Eg:  $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \Rightarrow C = \begin{pmatrix} d & -c \\ -b & a \end{pmatrix}$

$$\Rightarrow A^{-1} = \frac{1}{\det(A)} C^T = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

## Cross Products

This is an operation that takes two vectors in  $\mathbb{R}^3$  and gives you a vector that's orthogonal to both of them.

Recall: The unit coordinate vectors in  $\mathbb{R}^3$  are

$$e_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad e_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \quad e_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Def: Let  $v = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$ ,  $w = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \mathbb{R}^3$ . Their cross product is

$$v \times w = \begin{pmatrix} bz - cy \\ cx - az \\ ay - bx \end{pmatrix} \in \mathbb{R}^3$$

NB: (vector)  $\times$  (vector) = (vector)

but (vector)  $\cdot$  (vector) = (scalar)

More than a Mnemonic:

$$\begin{aligned} \begin{pmatrix} a \\ b \\ c \end{pmatrix} \times \begin{pmatrix} x \\ y \\ z \end{pmatrix} &= \text{"} \det \begin{pmatrix} e_1 & e_2 & e_3 \\ \underline{-v^1} & \underline{-v^2} & \underline{-v^3} \end{pmatrix} \text{"} \quad \begin{array}{l} \text{interpreted as} \\ \text{cofactor expansion} \\ \text{along the 1st row} \end{array} \\ &= e_1 \det \begin{pmatrix} b & c \\ y & z \end{pmatrix} - e_2 \det \begin{pmatrix} a & c \\ x & z \end{pmatrix} + e_3 \det \begin{pmatrix} a & b \\ x & y \end{pmatrix} \\ &= (bz - cy) \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} - (az - cx) \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + (ay - bx) \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} bz - cy \\ cx - az \\ ay - bx \end{pmatrix} \end{aligned}$$

$$\begin{aligned}
 \text{Eg: } \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} &= \det \begin{pmatrix} e_1 & e_2 & e_3 \\ 1 & 2 & 1 \\ 0 & 0 & 1 \end{pmatrix} \\
 &= e_1 \det \begin{pmatrix} 2 & 1 \\ 0 & 1 \end{pmatrix} - e_2 \det \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} + e_3 \det \begin{pmatrix} 1 & 2 \\ 0 & 0 \end{pmatrix} \\
 &= - \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}
 \end{aligned}$$

$$\text{NB: } \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix} = 0 \quad \text{and} \quad \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix} = 0 \dots$$

Here's an important relationship between cross products and determinants:

Def: Let  $u, v, w \in \mathbb{R}^3$ . Their **triple product** is

$$u \cdot (v \times w) = \det \begin{pmatrix} -u^+ & - \\ -v^+ & - \\ -w^+ & - \end{pmatrix}$$

$$\begin{aligned}
 \text{Check this formula: if } u &= \begin{pmatrix} i \\ j \\ k \end{pmatrix}, v = \begin{pmatrix} a \\ b \\ c \end{pmatrix}, w = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \text{ then} \\
 u \cdot (v \times w) &= \begin{pmatrix} i \\ j \\ k \end{pmatrix} \cdot \left[ e_1 \det \begin{pmatrix} b & c \\ y & z \end{pmatrix} - e_2 \det \begin{pmatrix} a & c \\ x & z \end{pmatrix} + e_3 \det \begin{pmatrix} a & b \\ x & y \end{pmatrix} \right] \\
 &= \begin{pmatrix} i \\ j \\ k \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \det \begin{pmatrix} b & c \\ y & z \end{pmatrix} - \begin{pmatrix} i \\ j \\ k \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \det \begin{pmatrix} a & c \\ x & z \end{pmatrix} + \begin{pmatrix} i \\ j \\ k \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \det \begin{pmatrix} a & b \\ x & y \end{pmatrix} \\
 &= i \det \begin{pmatrix} b & c \\ y & z \end{pmatrix} - j \det \begin{pmatrix} a & c \\ x & z \end{pmatrix} + k \det \begin{pmatrix} a & b \\ x & y \end{pmatrix} \\
 &= \det \begin{pmatrix} i & j & k \\ a & b & c \\ x & y & z \end{pmatrix} \quad \checkmark
 \end{aligned}$$

$$\text{Eg: } \mathbf{u} = \begin{pmatrix} 0 \\ 1 \\ 3 \end{pmatrix}, \mathbf{v} = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}, \mathbf{w} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

$$\rightsquigarrow \mathbf{v} \times \mathbf{w} = \begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix} \text{ (from before)}$$

$$\rightsquigarrow \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = \begin{pmatrix} 0 \\ 1 \\ 3 \end{pmatrix} \cdot \begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix} = 1 - 3 = -2$$

$$\Rightarrow \det \begin{pmatrix} 0 & 1 & 3 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{pmatrix} = -2 \text{ (again)}$$

## Properties of Cross Products:

$$(1) \mathbf{v} \times \mathbf{w} \perp \mathbf{v} \text{ and } \mathbf{v} \times \mathbf{w} \perp \mathbf{w}$$

$$\rightarrow \text{because } \mathbf{v} \cdot (\mathbf{v} \times \mathbf{w}) = \det \begin{pmatrix} \mathbf{v}^T \\ \mathbf{v}^T \\ \mathbf{w}^T \end{pmatrix} = 0$$

$$(2) \mathbf{v} \times \mathbf{w} = -\mathbf{w} \times \mathbf{v}$$

$$\rightarrow \text{because } \det \begin{pmatrix} \mathbf{e}_1 & \mathbf{e}_2 & \mathbf{e}_3 \\ -\mathbf{v}^T & -\mathbf{v}^T & -\mathbf{w}^T \end{pmatrix} \xrightarrow[\text{swap}]{\text{row}} -\det \begin{pmatrix} \mathbf{e}_1 & \mathbf{e}_2 & \mathbf{e}_3 \\ -\mathbf{w}^T & -\mathbf{v}^T & -\mathbf{v}^T \end{pmatrix}$$

$$(3) \|\mathbf{v} \times \mathbf{w}\| = \|\mathbf{v}\| \cdot \|\mathbf{w}\| \cdot \sin(\theta)$$

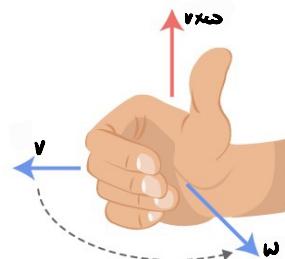


$$\rightarrow \text{compare } \mathbf{v} \cdot \mathbf{w} = \|\mathbf{v}\| \cdot \|\mathbf{w}\| \cdot \cos(\theta)$$

$$(4) \mathbf{v} \times \mathbf{w} = 0 \iff \mathbf{v} \text{ and } \mathbf{w} \text{ are collinear}$$

$$\rightarrow \sin(\theta) = 0 \iff \theta = 0^\circ \text{ or } \theta = 180^\circ$$

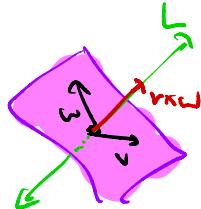
(5)  $\mathbf{v} \times \mathbf{w}$  points in the direction determined by the right hand rule.



NB: (1) + (3) + (5) give a geometric characterization of the cross product:

→ If  $v, w$  are collinear then  $v \times w = 0$

→ otherwise  $\text{Span}\{v, w\}$  is a plane, so  $\text{Span}\{v, w\}^\perp$  is a line  $L$ .



(1) says  $v \times w$  lies on  $L$

(3) says how long  $v \times w$  is

(5) says which direction  $v \times w$  points.

## Why are Cross Products Useful?

They are ubiquitous in multivariable calculus & physics.

For us, it's a shortcut for computing orthogonal complements in  $\mathbb{R}^3$ .

$$\text{Span}\{v, w\}^\perp = \text{Span}\{v \times w\}$$

if  $v, w \in \mathbb{R}^3$  are noncollinear

Eg: Find a basis for  $\text{Span}\left\{\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}\right\}^\perp$

We eyeball  $\begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix} \in \text{Span}\left\{\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}\right\}^\perp$ , but we need one more:

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \times \begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ -6 \\ 5 \end{pmatrix} \rightarrow \text{basis } \left\{\begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} -3 \\ -6 \\ 5 \end{pmatrix}\right\}$$

# The Big Formula (JUST FOR FUNSIES)

This is an explicit, non-recursive formula for  $\det(A)$ . It's not important for this class, but it's nice to know it exists.

**Def:** A **permutation** of  $\{1, 2, \dots, n\}$  is a reordering  
 $\sigma: \{1, 2, \dots, n\} \rightarrow \{1, 2, \dots, n\}$   
 $\sigma(i) = \text{new number in the } i^{\text{th}} \text{ position.}$

So a permutation of  $\{1, 2, \dots, 5\}$  is just a way of shuffling a deck of cards.

**Eg:** Here are all of the permutations of  $\{1, 2, 3\}$ :

123    132    213    231    312    321

→ i.e.  $\sigma(1)=1$   $\sigma(2)=3$   $\sigma(3)=2$

**Q:** How many permutations of  $\{1, 2, \dots, n\}$  are there?

- $n$  choices for  $\sigma(1)$
- $n-1$  choices for  $\sigma(2)$
- $n-2$  choices for  $\sigma(3)$
- ⋮
- 2 choices for  $\sigma(n-1)$
- 1 choice for  $\sigma(n)$

$$\begin{aligned} & n(n-1)(n-2) \dots 2 \cdot 1 \\ & = n! \text{ total} \end{aligned}$$

NB:  $n!$  is a big number! eg.  $52! \approx 8 \times 10^{67}$

- there are only about  $10^{24}$  stars in the universe!
- so every time you shuffle a deck of cards, you make history - nobody's ever done that before!
- The Big Formula for a  $52 \times 52$  matrix has  $52!$  summands! It's not computable!

Def: A **transposition** is a permutation that just swaps two numbers.

Eg:  $1\overset{\curvearrowleft}{3}2$  and  $2\overset{\curvearrowleft}{1}3$  are transpositions  
but  $231$  is not

Fact: Any permutation can be obtained by doing some number of transpositions.

Eg:  $1\overset{\curvearrowleft}{2}3 \rightsquigarrow 2\overset{\curvearrowleft}{1}3 \rightsquigarrow 231 \quad 1\overset{\curvearrowleft}{2}3 \rightsquigarrow 1\overset{\curvearrowleft}{3}2 \rightsquigarrow 312$

Def: The **sign** of a permutation  $\sigma$  is  $\text{sign}(\sigma) =$

- $+1$  if  $\sigma$  can be obtained by doing an **even** number of transpositions
- $-1$  if  $\sigma$  can be obtained by doing an **odd** number of transpositions

Eg:  $231 = (2 \text{ transpositions}) \Rightarrow \text{sign}(231) = +$   
 $132 = (1 \text{ transposition}) \Rightarrow \text{sign}(132) = -$

Amazingly, this is well-defined — there's no permutation that can be obtained as both an even and an odd number of transpositions.

### The Big Formula:

Let  $A$  be an  $n \times n$  matrix with  $(i,j)$  entry  $a_{ij}$ .

$$\det(A) = \sum_{\substack{\text{all} \\ \text{permutations} \\ \sigma}} \text{sign}(\sigma) a_{1\sigma(1)} a_{2\sigma(2)} \cdots a_{n\sigma(n)}$$

In other words, for every way of choosing exactly one entry in each row & column, multiply those entries together, and sum with signs  $\pm 1$ .

Eg:  $A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$

PERMUTATION	#TRANSPOSITIONS	SIGN	SUMMAND
123	0	+1	$a_{11}a_{22}a_{33}$
132	1	-1	$-a_{11}a_{23}a_{32}$
213	1	-1	$-a_{12}a_{21}a_{33}$
231	2	+1	$+a_{12}a_{23}a_{31}$
312	2	+1	$+a_{13}a_{21}a_{32}$
321	1	-1	$-a_{13}a_{22}a_{31}$

$= \det(A)$