

Math 260: Python programming in math

A quick tour of numpy basics:
arrays, plotting

Numpy: arrays and more

Numpy offers several fundamental structures for math...

- **array**: a list-like object.

Unlike a list, it has a **fixed** size and must hold a numeric type (float etc.)

Can be any number of dimensions!

- **matrix**: like a 2d array, but with more structure specific to matrices

```
import numpy as np
x = np.array([1.0, 2.0, 3.0])
y = np.zeros((3,4)) # 3x4 array of zeros
z = np.linspace(0, 1, 110) # [0, 0.01, 0.02, ..., 0.99, 1]
y.shape # (3,4)
```

Arrays:

- Many ways to initialize (from a list, an array of zeros...)
- Useful: `linspace` (equally spaced points in an interval)
- `x.shape`: tuple of dimensions
- **Important:** In 2d, indexing uses tuples:

```
a = np.array([[1, 2], [3, 4]])
print(a[1, 1]) # 4 (NOT a[1][1])
```

Numpy offers 'vectorized' functionality for most operations

- For arithmetic: done with overloaded $+$, $-$, $*$, $/$

```
x = np.array([1, 2, 3])  
y = np.array([4, 3, 0])  
z = x * y # z is now [4, 6, 0]
```

```
x = [1, 2, 3]  
y = [4, 3, 0]  
z = [x[k] * y[k] for k in range(3)]
```

- Vectorized: apply 'to each element of' an array (**element-wise**)

Such functions construct a new result array and return it

- 'typical' math expressions (mostly) work, e.g. $z + 3*x + 4*y$
- Also works with `max`, `sin`, `cos` etc:

```
x = np.linspace(0, 1, 100)  
y = np.sin(x) # y[i] is sin(x[i])  
maxval = np.max(y)
```

- **Caution:** `A*x` is *not* matrix multiplication!

Use `np.dot(a,x)` or `a.dot(x)` instead (`*` is **elementwise**).

Slicing in numpy **is different than for python lists**. It is defined to work better with arrays/matrices of numbers.

- Slice notation in 1d is the same...

```
x = np.array([1, 4, 9, 16, 25])  
y = x[1:3]  
print(y) # prints [4, 9]
```

- The usual 'blank' notation applies (e.g. a[1:] for 1 to end).
- However, numpy slices act as **references** to the data (not copies!)
- slices are 'windows' into the data that see a subset

```
x = np.array([1, 4, 9, 16, 25])  
y = x[1:3]  
y[1] = 77  
# now x is [1, 77, 9, 16, 25]
```

```
x = [1, 4, 9, 16, 25]  
y = x[1:3]  
y[1] = 77  
# now x is [1, 4, 9, 16, 25]
```

- slices work in 2d (unlike python lists):

```
a = [[1,2,3], [4,5,6], [7,8,9]]  
sub = a[0:2,0:2] # sub sees [[1,2],[4,5]]
```

- You can set subsets of an array with slices (just as with lists):

```
a = [[1,2,3], [4,5,6], [7,8,9]]  
b = [[10,0],[0,10]]  
a[1:3,1:3] = b  
# now a is [[1 2,3], [4,10,0], [7,0,10]]  
b[1] = 77 # a unchanged (a and b are not linked!)
```

```
a[2,:] # row 2 of a  
a[:,2] # col 2 of a
```

- This sets the specified elements to the *values* given on the RHS (so values are copied from the RHS to the LHS data).

Plotting can be done through `matplotlib.pyplot`.

- Syntax closely mimics Matlab
- You can give data as numpy arrays or lists (mostly)

```
import numpy as np
import matplotlib.pyplot as plt
x = np.linspace(0, 2, 1000)
y = x**3 - x # vectorized!
plt.figure() # define new figure window
plt.plot(x, y)
plt.show()
```

- `show()` tells python to render the plot (so you can see it)
- Figures can be given ids (`figure(1)`, etc.) to make more than one
- plots 'hold' by default: new plot commands **add to the existing plot**

```
...
plt.plot(x, y)
y2 = np.sin(x)
plt.plot(x, y2)
```

Plotting: decorations and saving

- Axis labels, titles...

```
plt.xlabel('x')  
plt.ylabel('y')  
plt.title('text above the plot')
```

- You can also add legends [see documentation for pyplot]
- Line styles (dashed etc.) and colors:

```
plt.plot(x, y, '-k', x, y2, '--r') # black, solid and red, dashed  
plt.plot(x, y, '.b', markersize=40) # blue, dots only, size 40
```

Saving plots:

- Set figure output size (in inches)
use `plt.figure(..., figsize=(m,n))` for $m \times n$ inches
- Save (as .pdf, .eps or .png) using

```
plt.savefig(filename)  
# ..or to remove white border...  
plt.savefig(filename, bbox_inches='tight')
```
